

Lecture 3: Principles of Data Visualization

Instructor: Saravanan Thirumuruganathan

- ① Bertin's Visual Attributes
- ② Tufte's Principles
- ③ Effective Visualization
- ④ Intro to PsychoPhysics

- **URL:** `http://m.socrative.com/`
- **Room Name:** **4f2bb99e**

Announcements

- One-time attendance recording
- Form teams soon!
- Programming Assignment 1 will be released this weekend (due in 3 weeks)

Bertin's Visual Attributes

Jacques Bertin

- French cartographer
[1918-2010]
- Semiology of Graphics
[1967]
- Theoretical principles
for visual encodings



Bertin's Visual Attributes

Marks Points Lines Areas

Channels

Position

Size

(Grey)Value

Texture

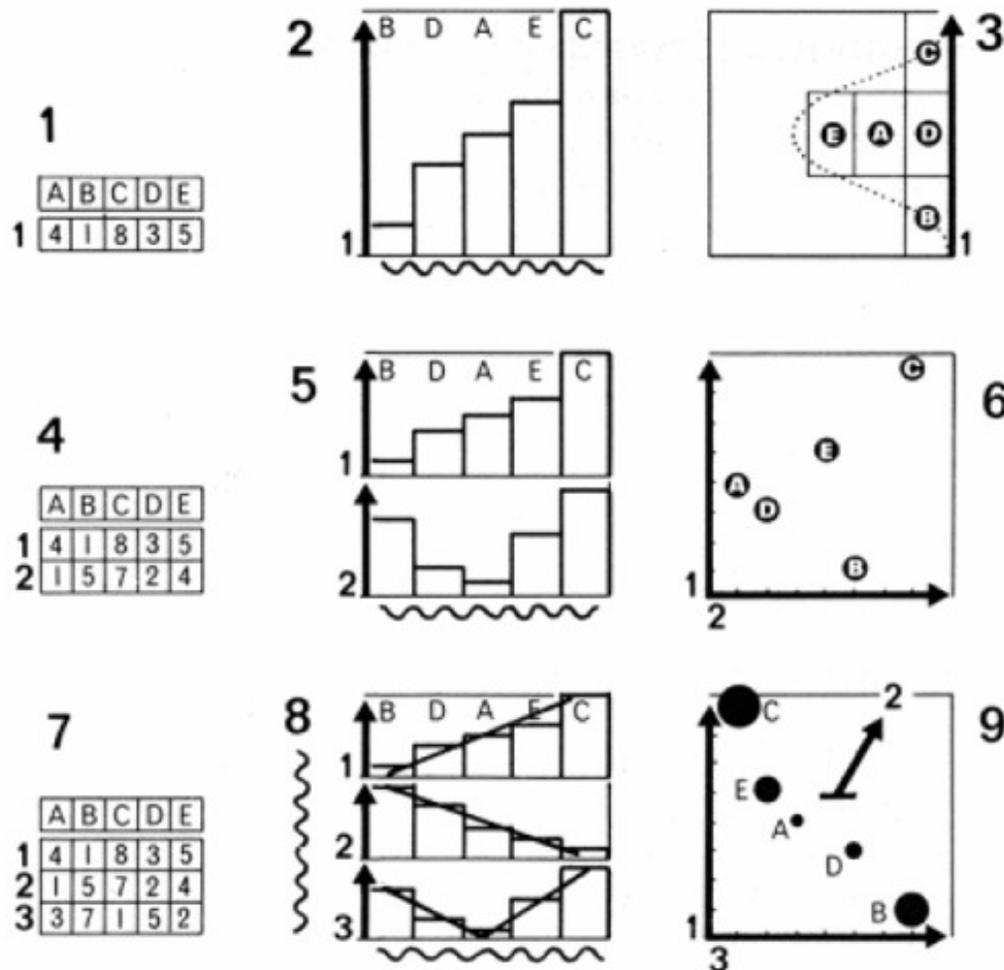
Color

Orientation

Shape

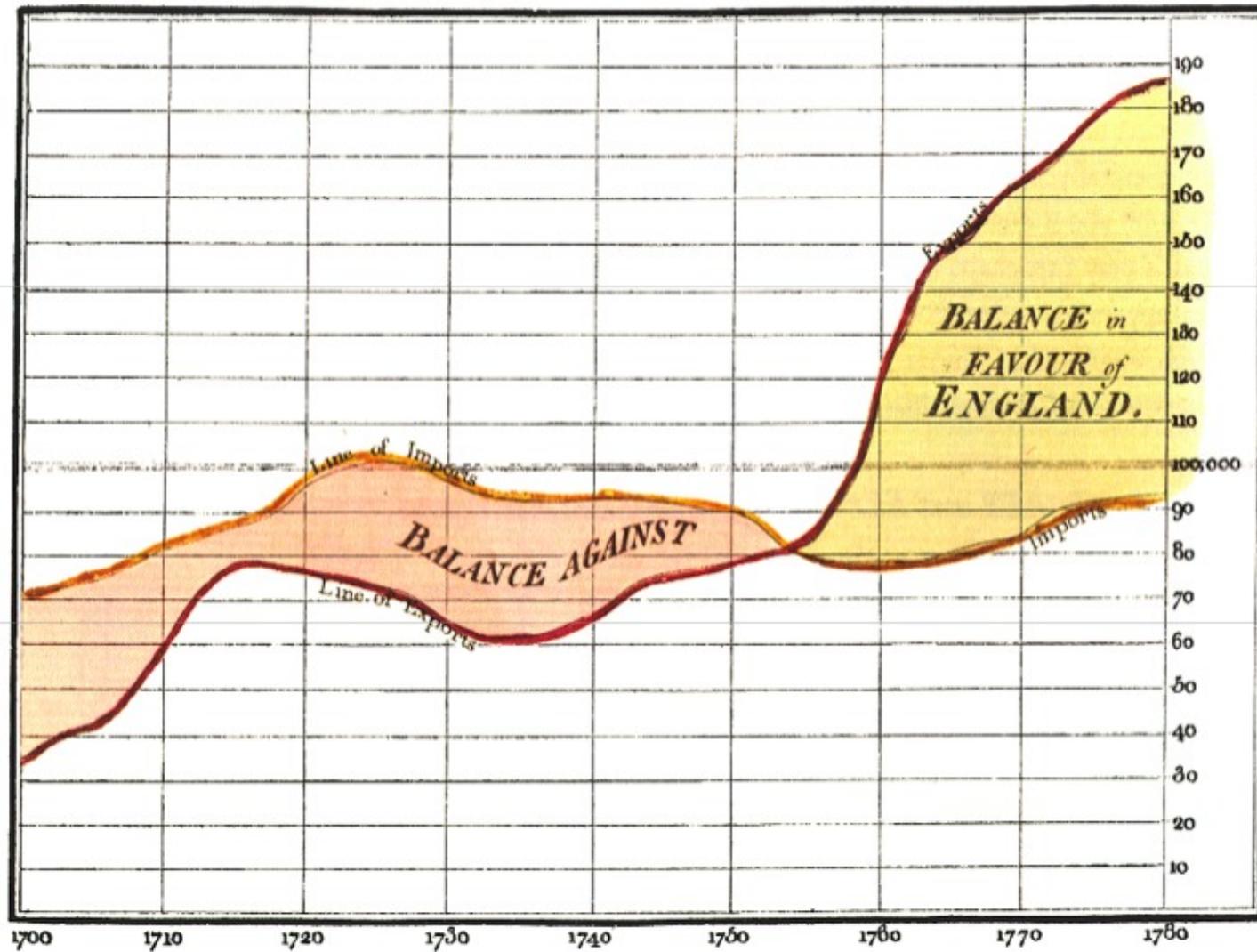
| | | LES VARIABLES DE L'IMAGE | | | | | | | | | | | |
|-------------------------------|-------------|--|---|---|--------|---|---|---------|-------|---------|---------|---------|-------|
| | | POINTS | | | LIGNES | | | ZONES | | | | | |
| XY 2 DIMENSIONS DU PLAN | | x | x | x | / | ~ | / | 14 15 9 | 2 1 2 | 18 21 2 | 1 21 15 | 14 15 1 | 1 2 9 |
| | Z TAILLE | █ | █ | █ | █ | ~ | / | █ | █ | █ | █ | █ | █ |
| | VALEUR | █ | █ | █ | █ | ~ | / | █ | █ | █ | █ | █ | █ |
| | | LES VARIABLES DE SÉPARATION DES IMAGES | | | | | | | | | | | |
| | GRAIN | █ | █ | █ | █ | ~ | / | █ | █ | █ | █ | █ | █ |
| | COULEUR | █ | █ | █ | █ | ~ | / | █ | █ | █ | █ | █ | █ |
| | ORIENTATION | █ | █ | █ | █ | ~ | / | █ | █ | █ | █ | █ | █ |
| | FORME | █ | █ | █ | █ | ~ | / | █ | █ | █ | █ | █ | █ |

Large Design Space (Visual Metaphors)

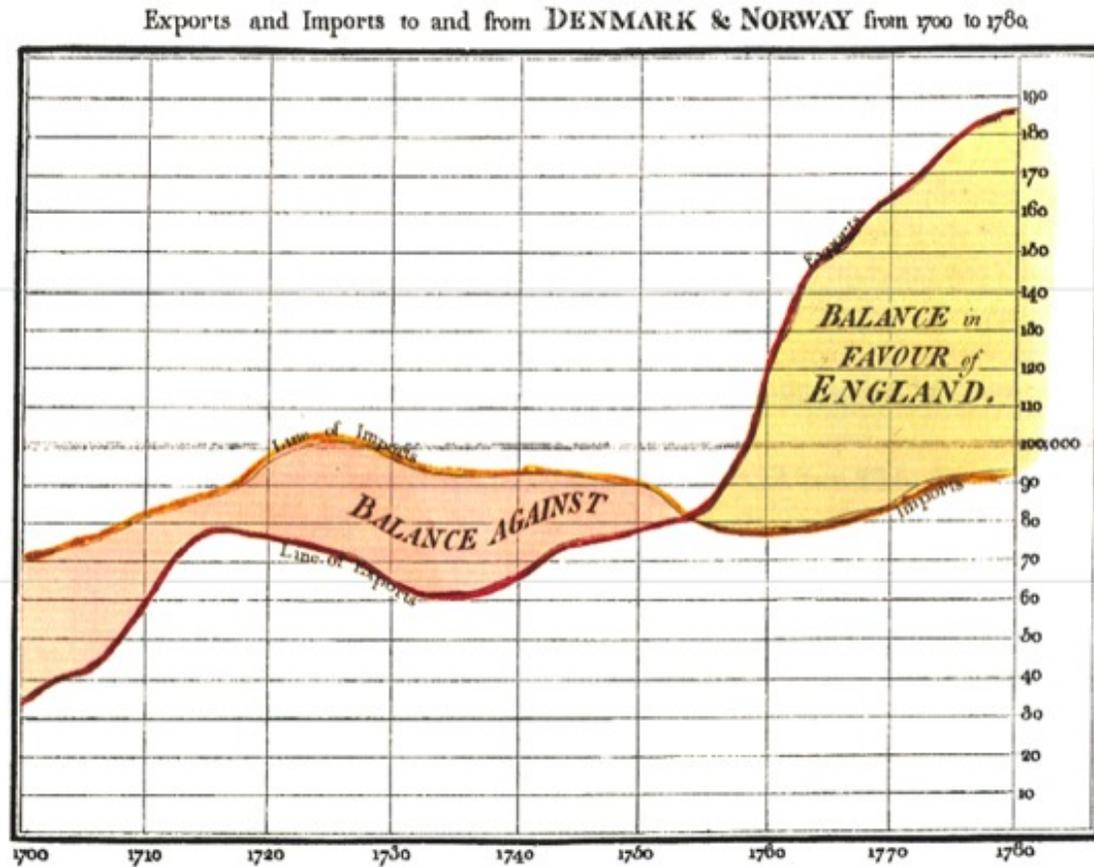


Example

Exports and Imports to and from DENMARK & NORWAY from 1700 to 1780



Example



x-axis: Year (Q)

y-axis: Currency (Q)

Color: Imports / Exports (N, O)

Visual Attributes per Data Type

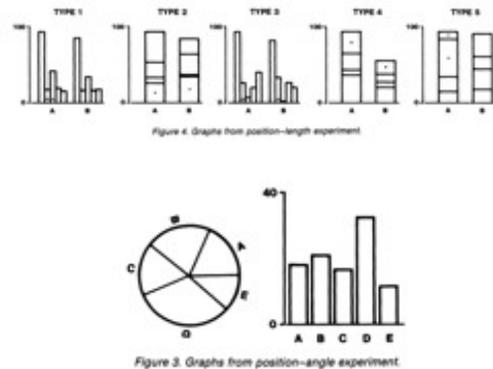
Bertin, 1967

| | Categories | Ordinal | Quantitative |
|------------|------------|---------|--------------|
| Position | ✓ | ✓ | ✓ |
| Length | ✓ | ✓ | ✓ |
| Brightness | ✓ | ✓ | ~ |
| Texture | ✓ | ~ | ✗ |
| Color | ✓ | ~ | ✗ |
| Angle | ✓ | ✗ | ✗ |
| Shape | ✓ | ✗ | ✗ |

✓ = Good
 ~ = OK
 ✗ = Bad

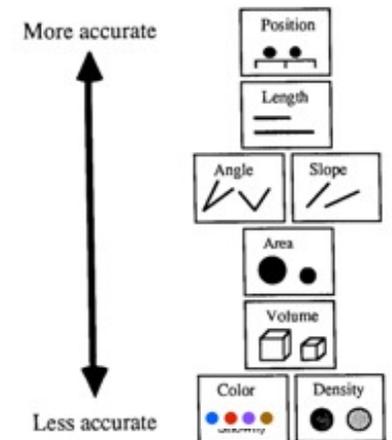
Bertin, Semiology of Graphics, 1967

Cleveland / McGill, 1984



William S. Cleveland; Robert McGill ,
 "Graphical Perception: Theory,
 Experimentation, and Application to
 the Development of Graphical Methods." 1984

Mackinlay, 1986



Jock Mackinlay "Automating The Design of
 Graphical Presentations." 1986

Most Efficient



Least Efficient

Position



Length



Slope



Angle



Area



Intensity



Color



Shape



Quantitative

Ordinal

Nominal

Visual Marks

Basic geometric elements

➔ Points



0D

➔ Lines



1D

➔ Areas



2D

Visual Variables (aka Channels)

→ Position

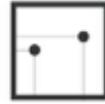
→ Horizontal



→ Vertical



→ Both



→ Color



→ Shape



→ Tilt



→ Size

→ Length



→ Area



→ Volume



Using Marks and Attributes



Length



Position

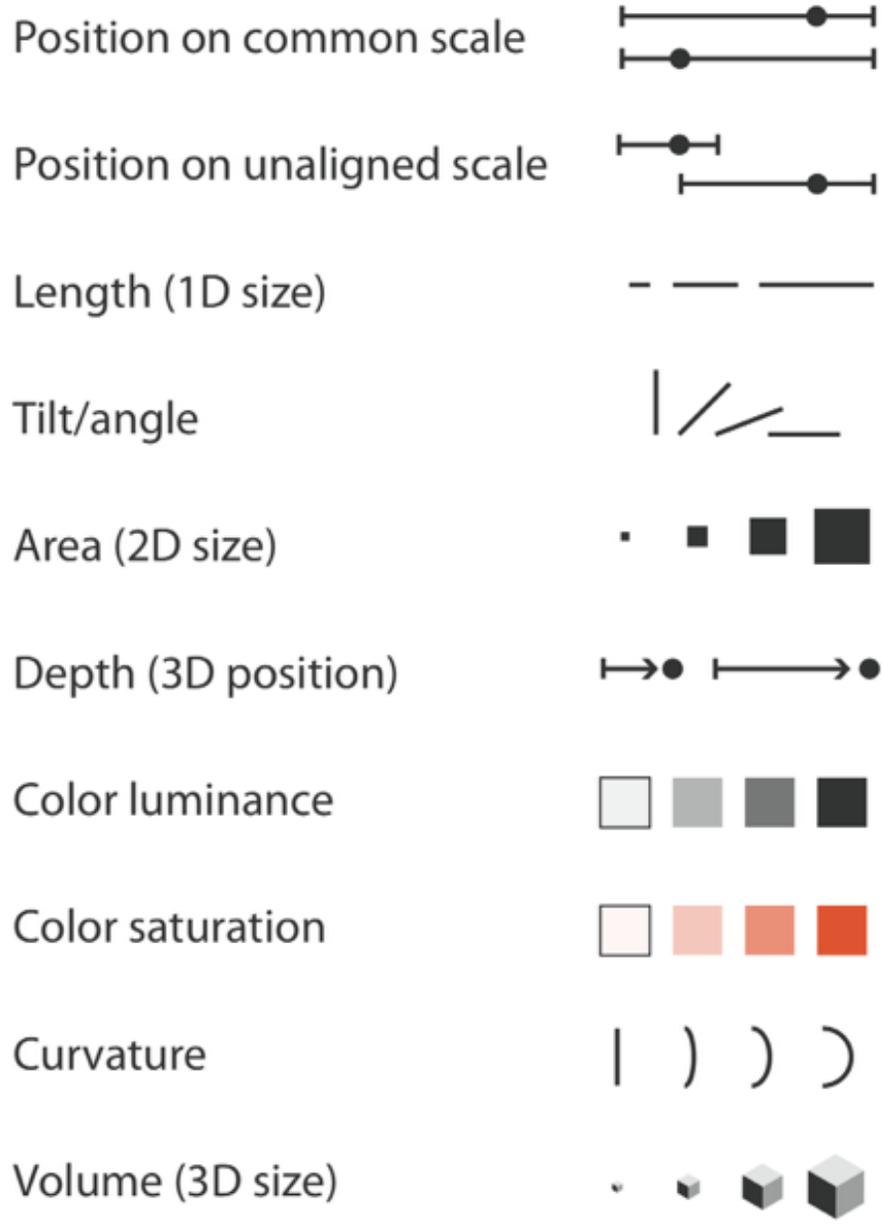


Color



Size

➔ **Magnitude Channels: Ordered Attributes**



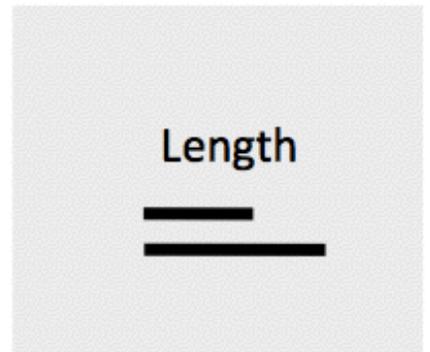
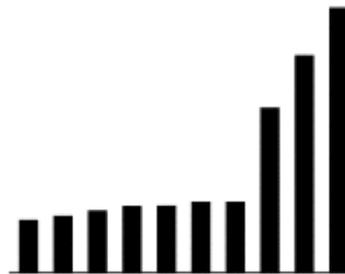
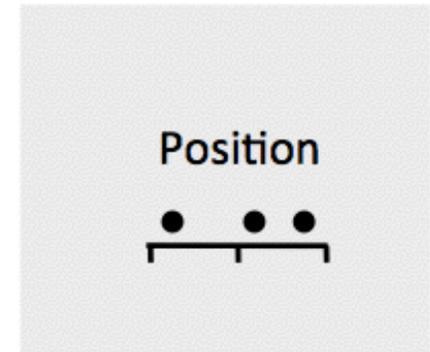
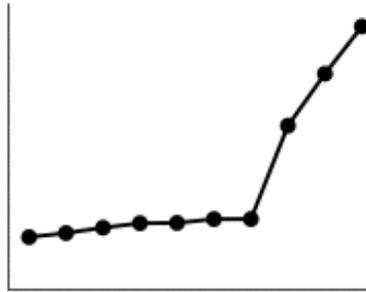
➔ **Identity Channels: Categorical Attributes**



▲ Most
Effectiveness
Least ▼

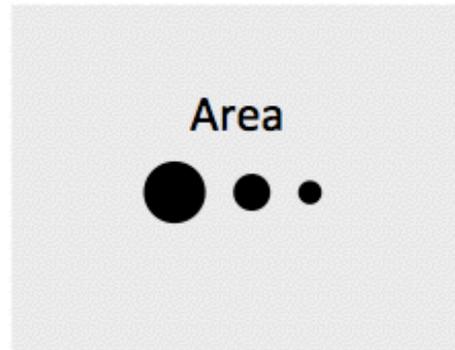
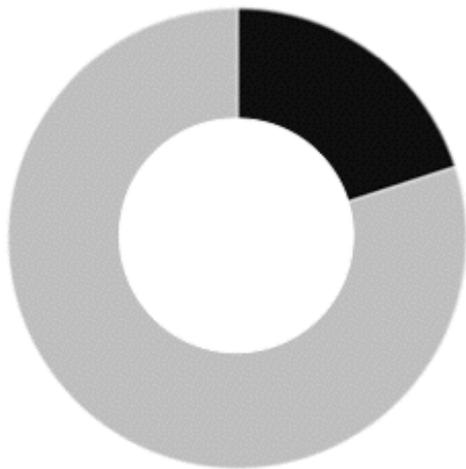
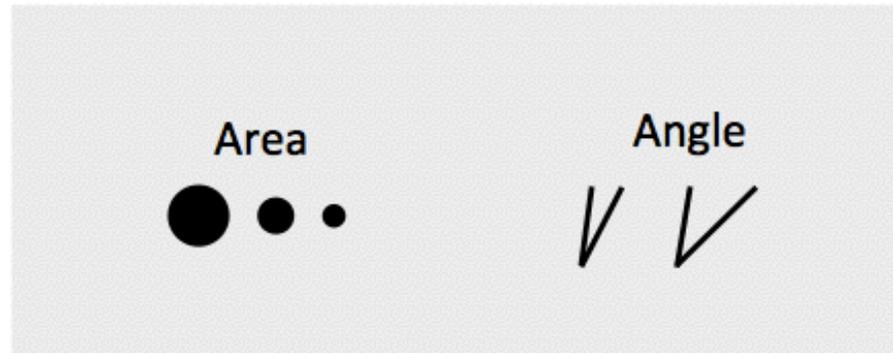
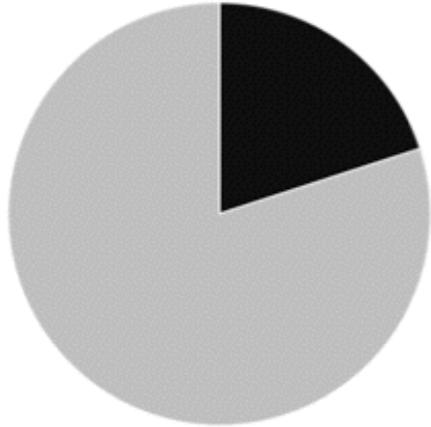
Most Effective

For Quantitative/Ordinal Data



Less Effective

For Quantitative/Ordinal Data



Least Effective: Color

For Quantitative/Ordinal Data

SANFORD AND SELNICK

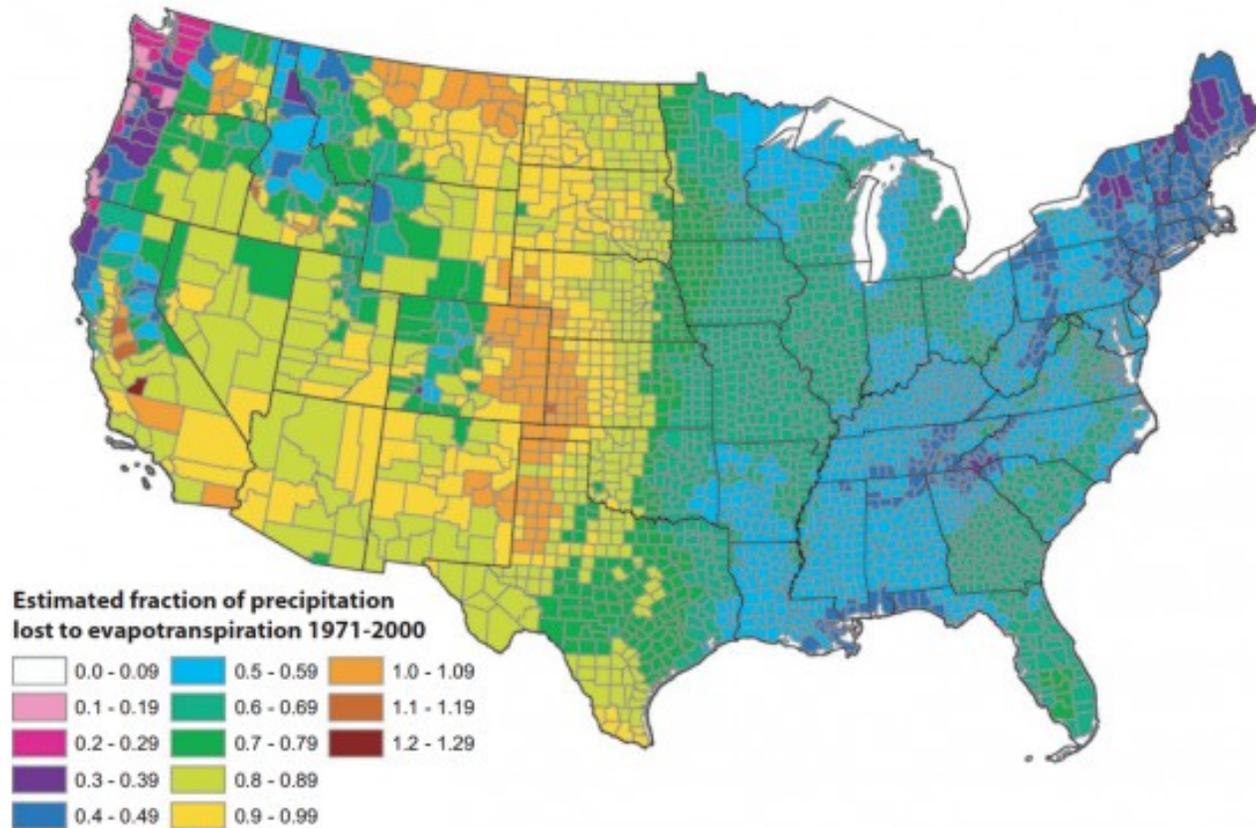
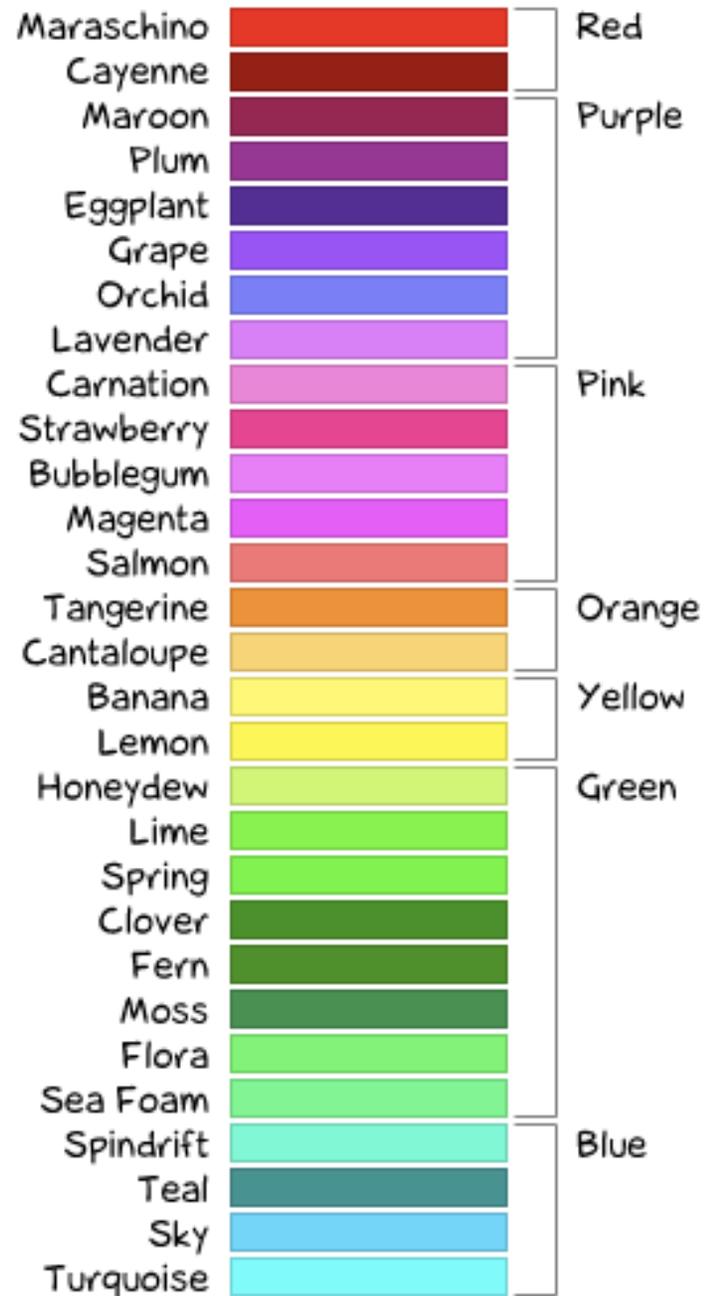


FIGURE 13. Estimated Mean Annual Ratio of Actual Evapotranspiration (ET) to Precipitation (P) for the Conterminous U.S. for the Period 1971-2000. Estimates are based on the regression equation in Table 1 that includes land cover. Calculations of ET/P were made first at the 800-m resolution of the PRISM climate data. The mean values for the counties (shown) were then calculated by averaging the 800-m values within each county. Areas with fractions >1 are agricultural counties that either import surface water or mine deep groundwater.

Color

Color names if
you're a girl...



Color names if
you're a guy...

Doghouse Diaries
"We take no as an answer."

<http://blog.xkcd.com/2010/05/03/color-survey-results/>

Actual color names
if you're a girl ...

Actual color names
if you're a guy ...



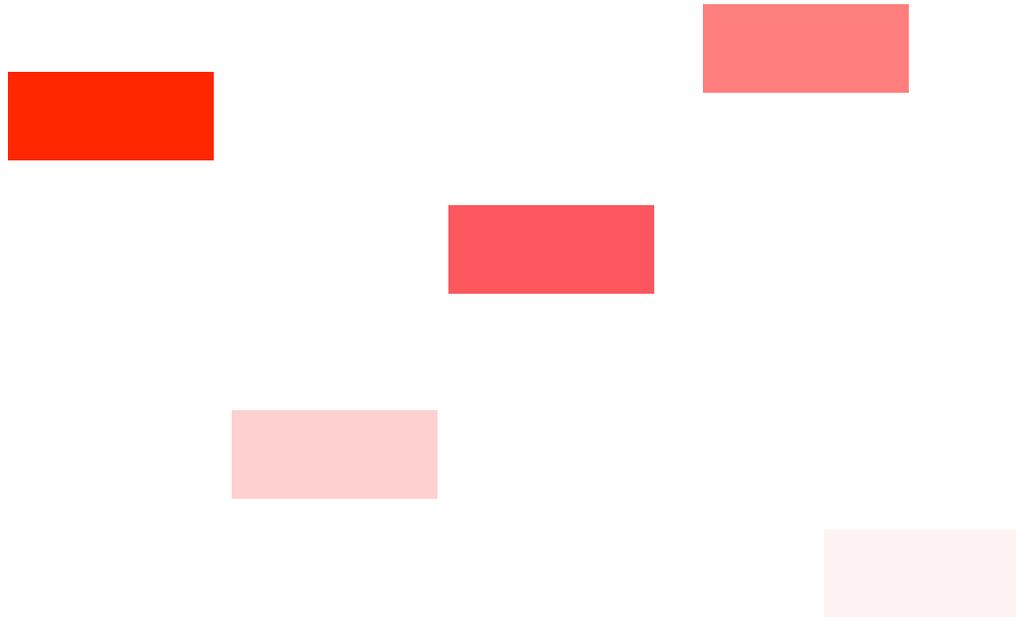
Order These Colors



Order These Colors



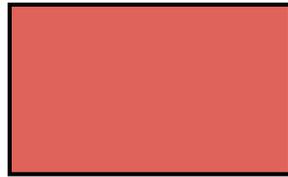
Order These Colors



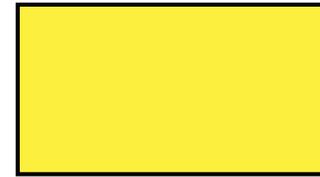
Brightness



Saturation



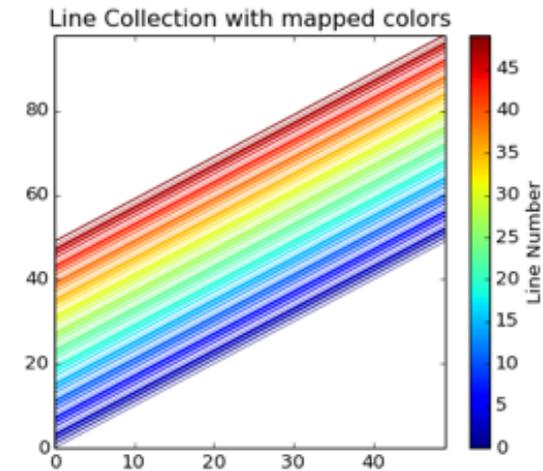
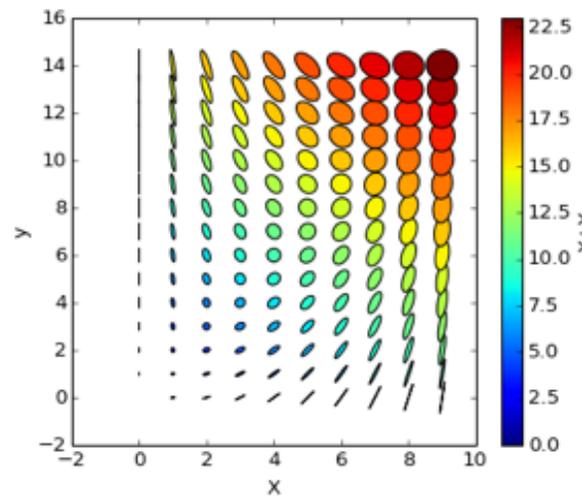
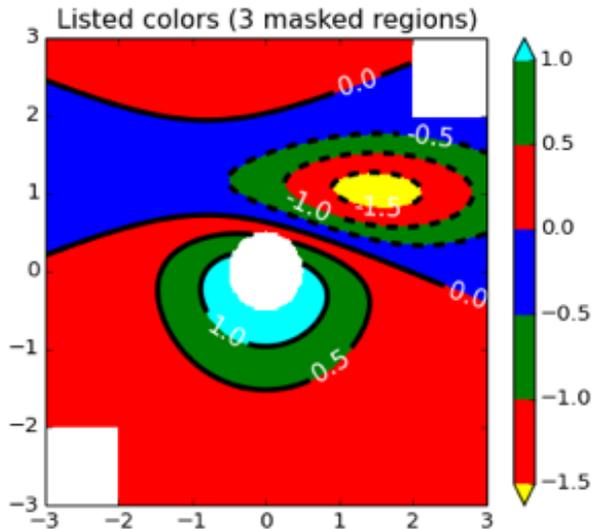
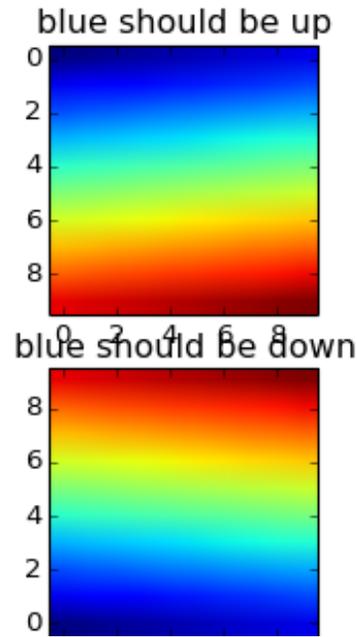
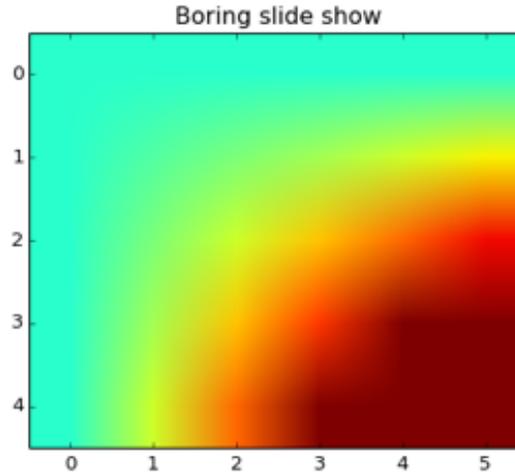
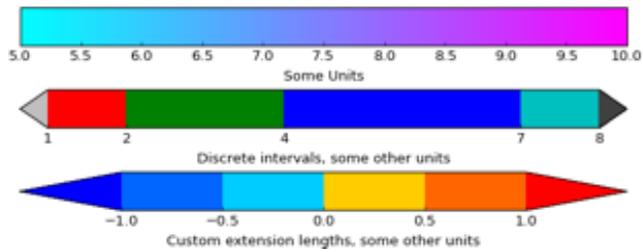
Hue



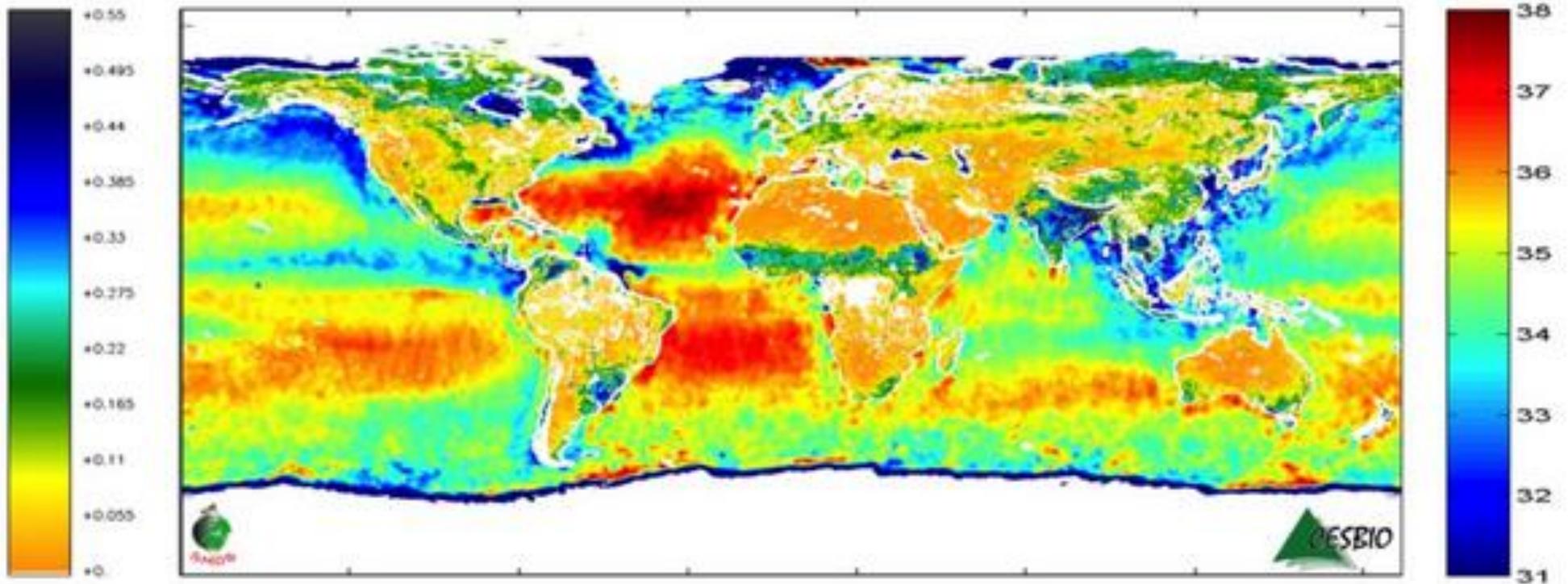
Perceived as Ordered

Not as much

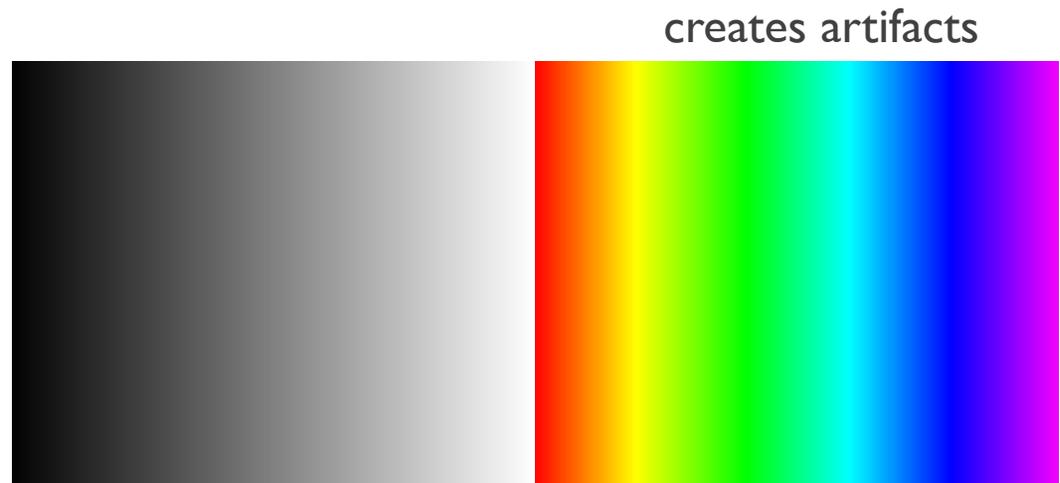
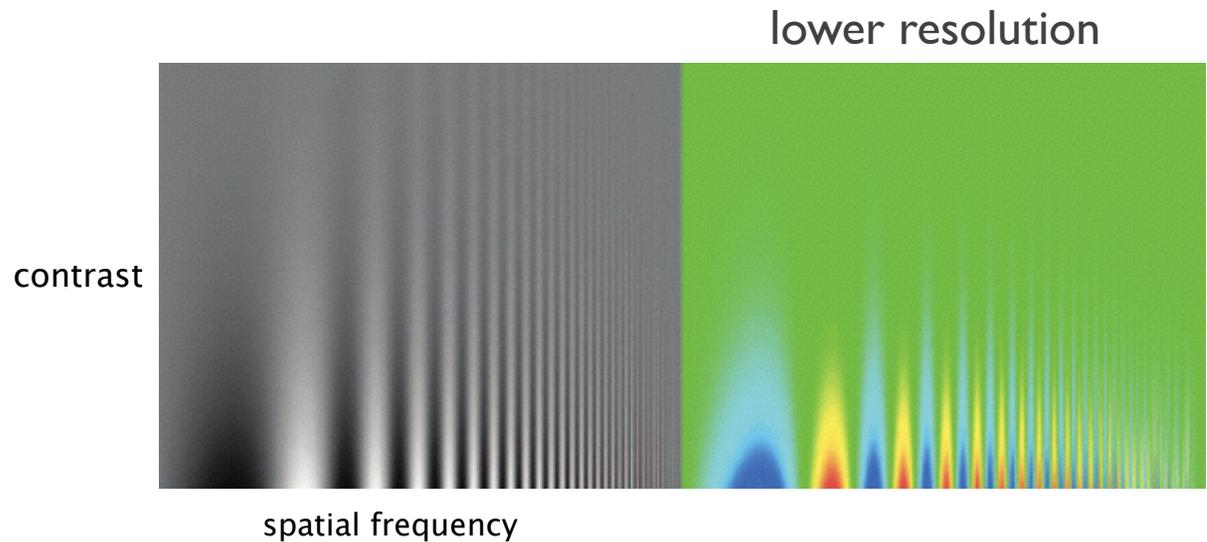
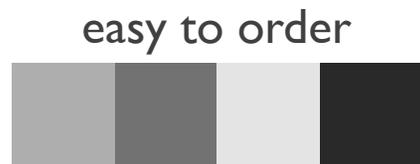
Rainbow Colors



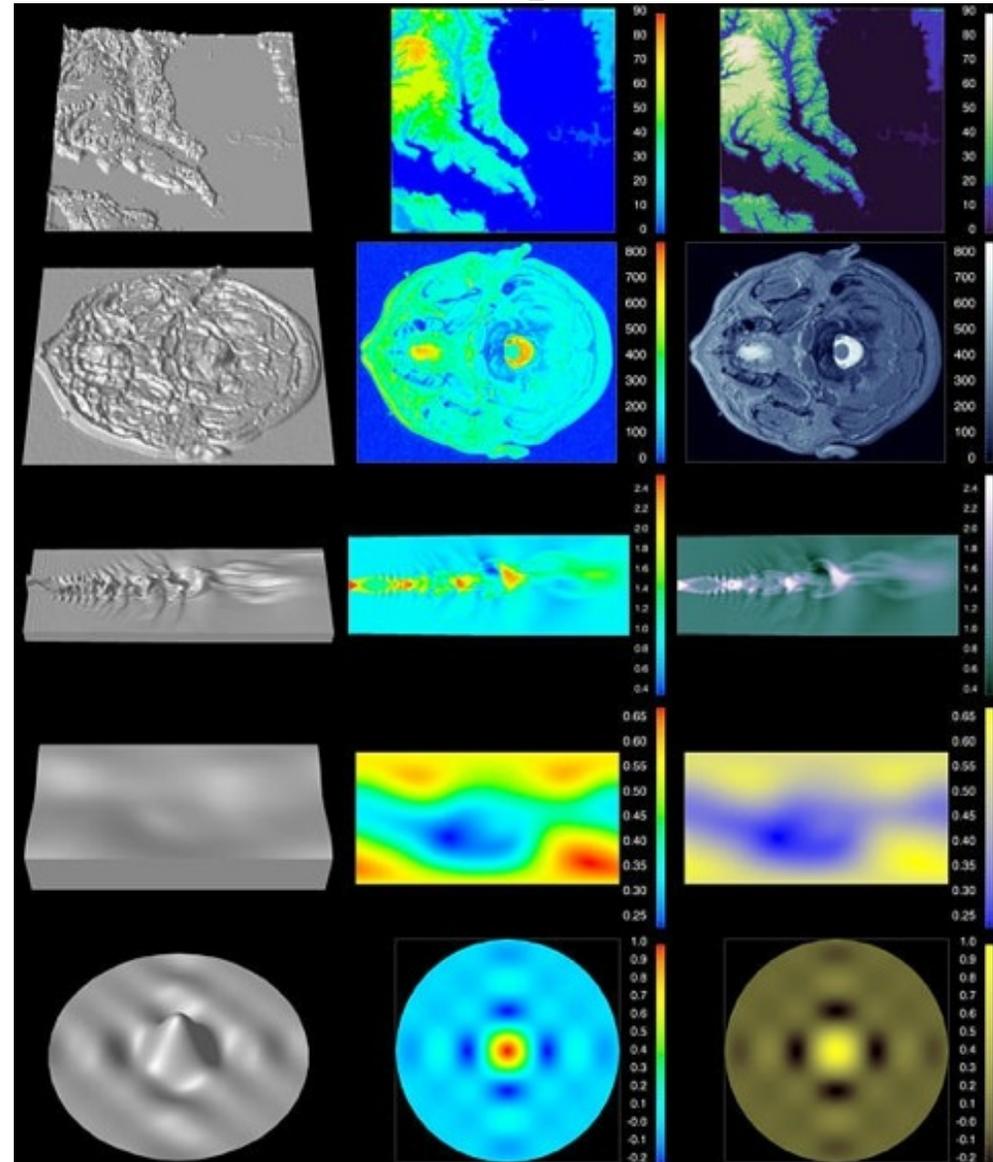
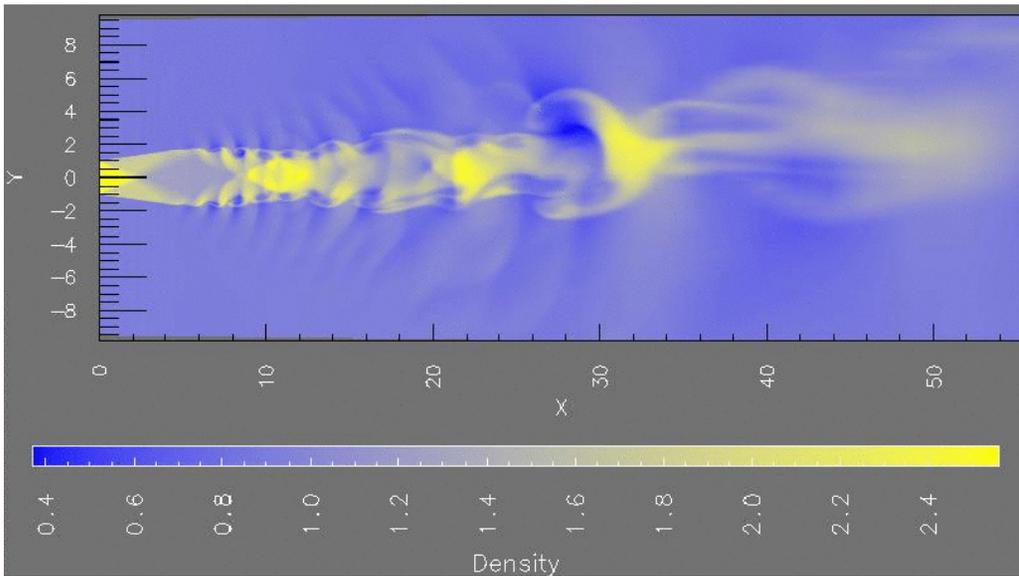
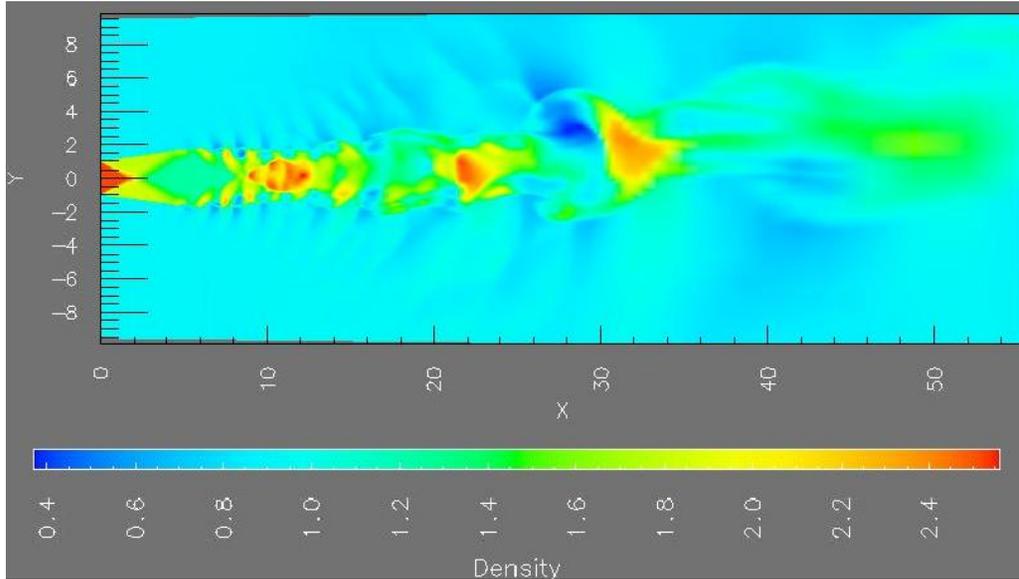
Rainbow Colormap



Rainbow Colormap

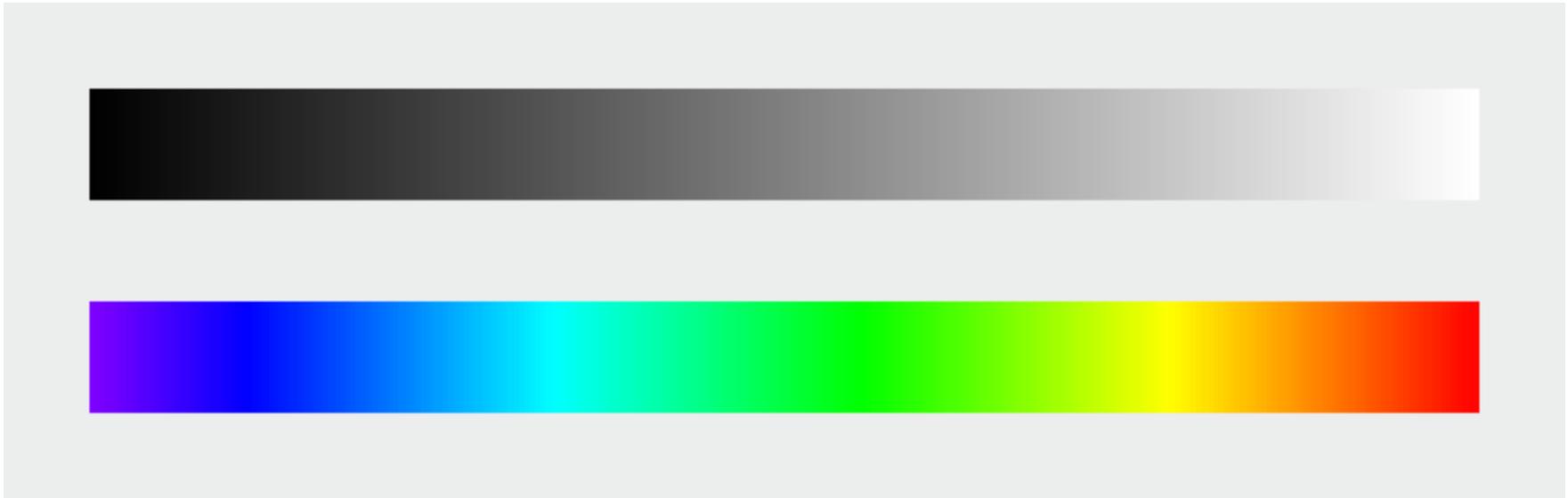


Rainbow Colormap

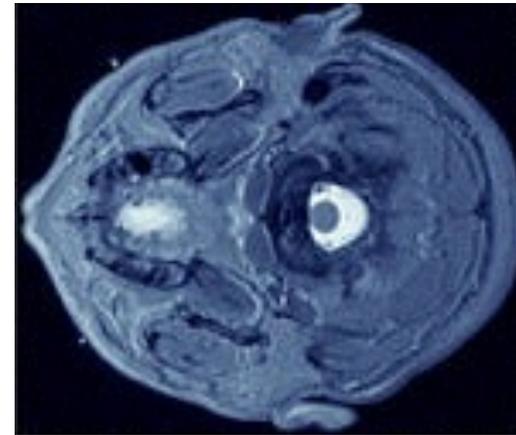
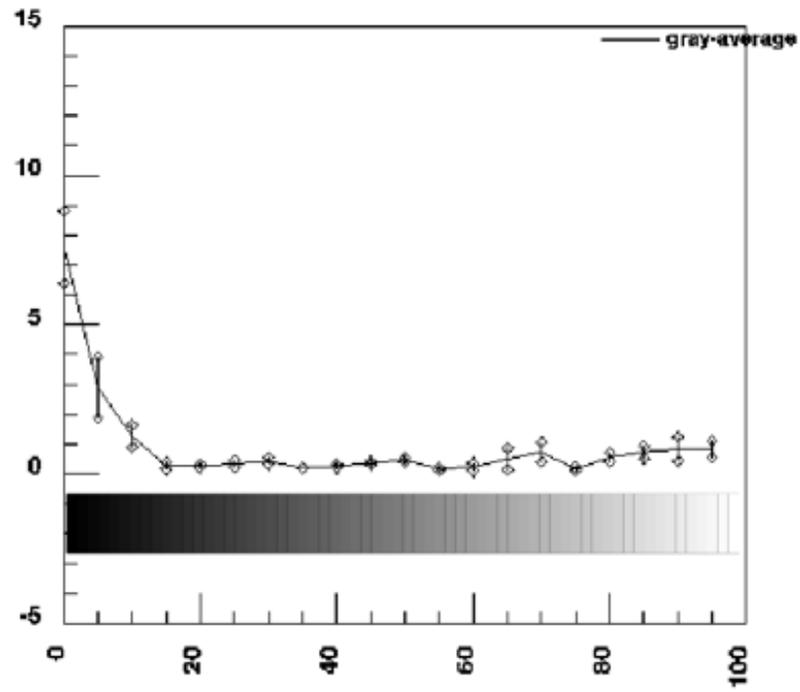


Rainbow Colormap

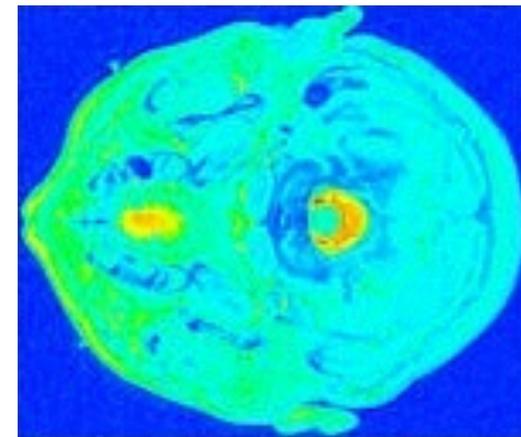
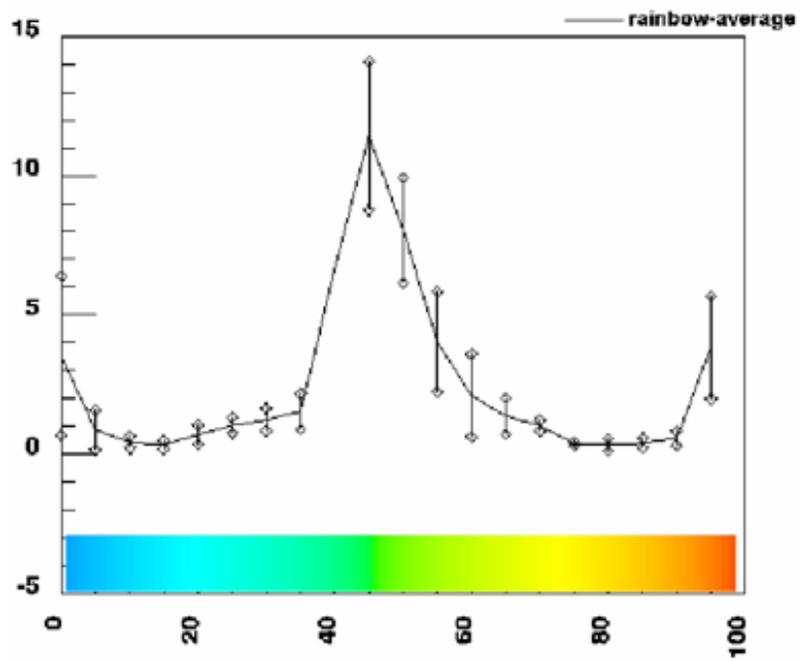
Rainbow colormap is perceptually nonlinear



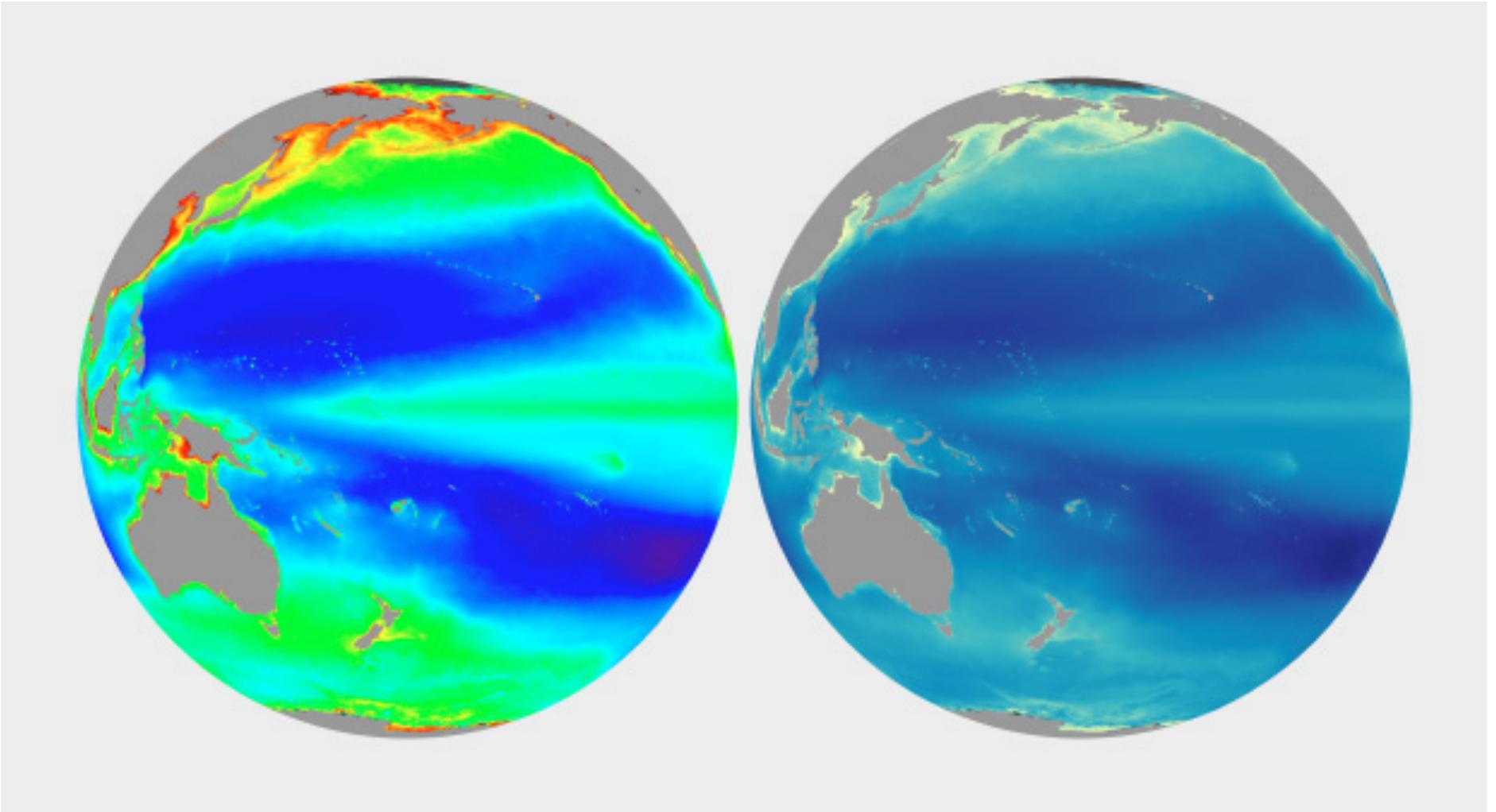
Luminance Increment



Luminance Increment



Rainbow Colormap



Map Example Revisited

SANFORD AND SELNICK

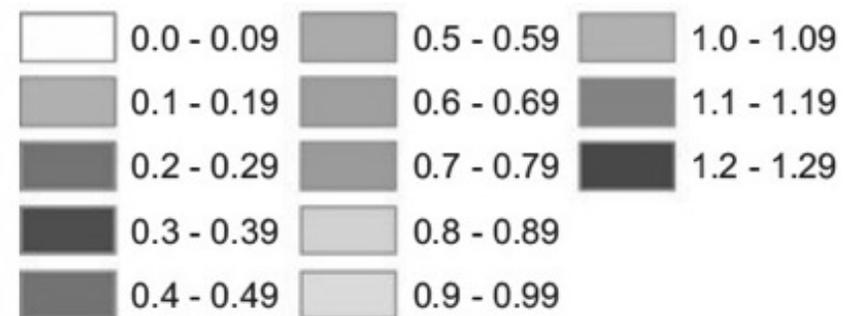
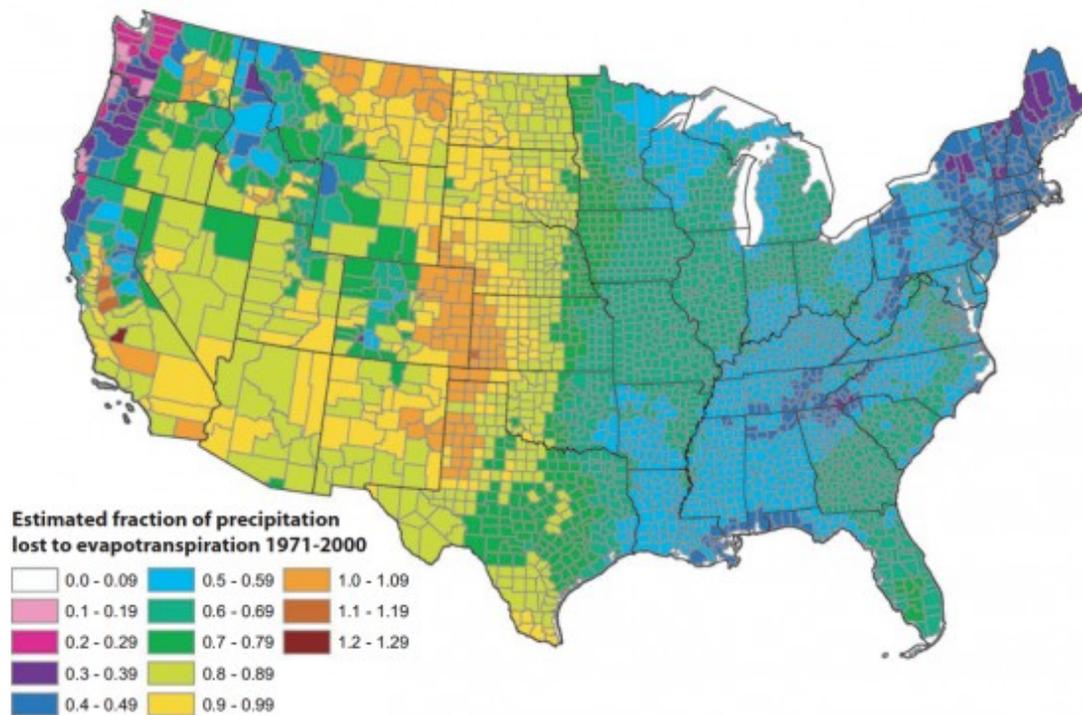
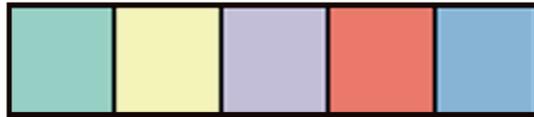


FIGURE 13. Estimated Mean Annual Ratio of Actual Evapotranspiration (ET) to Precipitation (P) for the Conterminous U.S. for the Period 1971-2000. Estimates are based on the regression equation in Table 1 that includes land cover. Calculations of ET/P were made first at the 800-m resolution of the PRISM climate data. The mean values for the counties (shown) were then calculated by averaging the 800-m values within each county. Areas with fractions >1 are agricultural counties that either import surface water or mine deep groundwater.

Brewer Scales

Nominal

Qualitative Scale



Ordinal

Sequential Scale



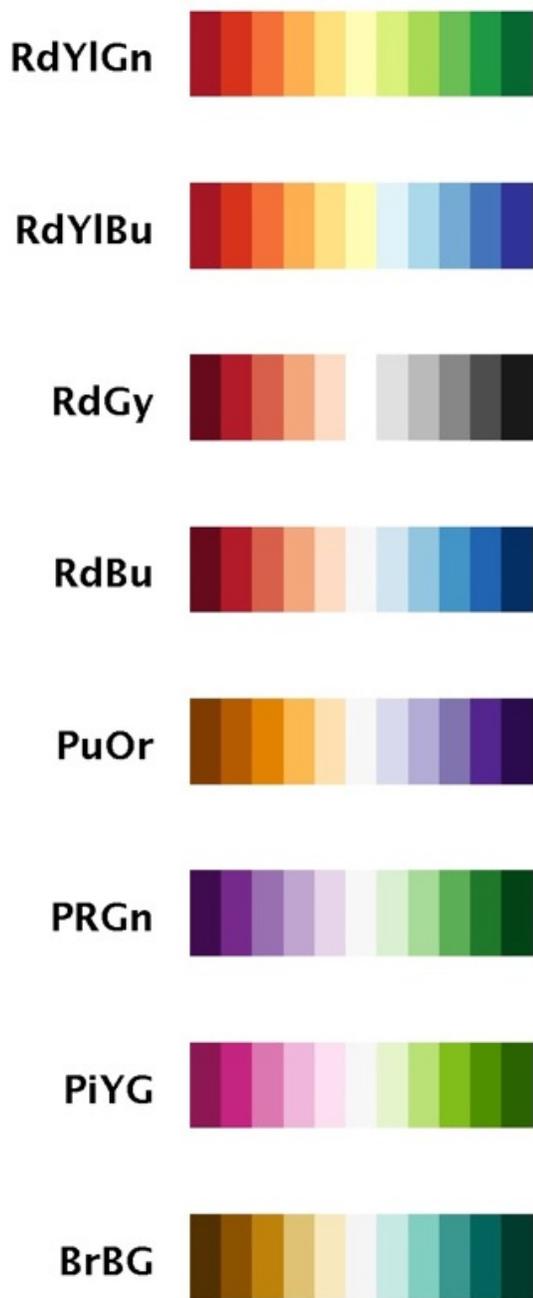
0 → Max

Diverging Scale



Max ← 0 → Max

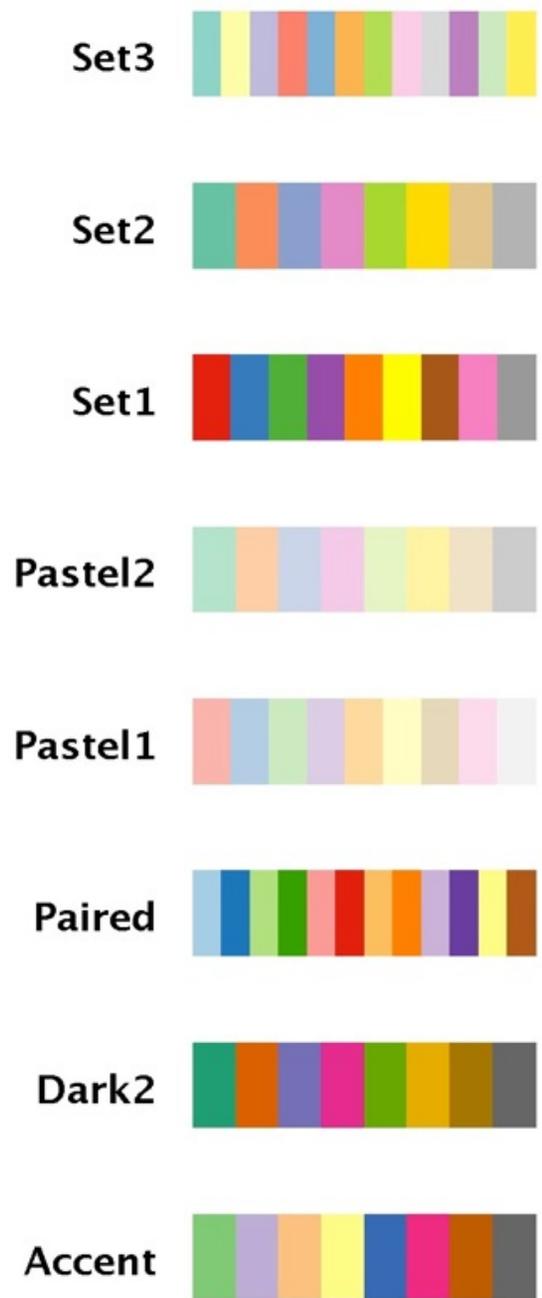
Diverging



Sequential



Qualitative



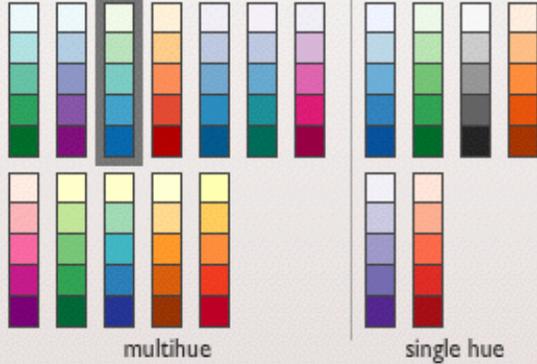
number of data classes on your map

3 [learn more >](#)

the nature of your data

sequential [learn more >](#)

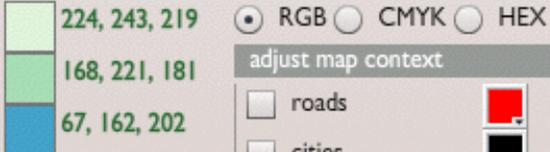
pick a color scheme: GnBu



(optional) only show schemes that are:

- colorblind safe
 - print friendly
 - photocopy-able
- [learn more >](#)

pick a color system



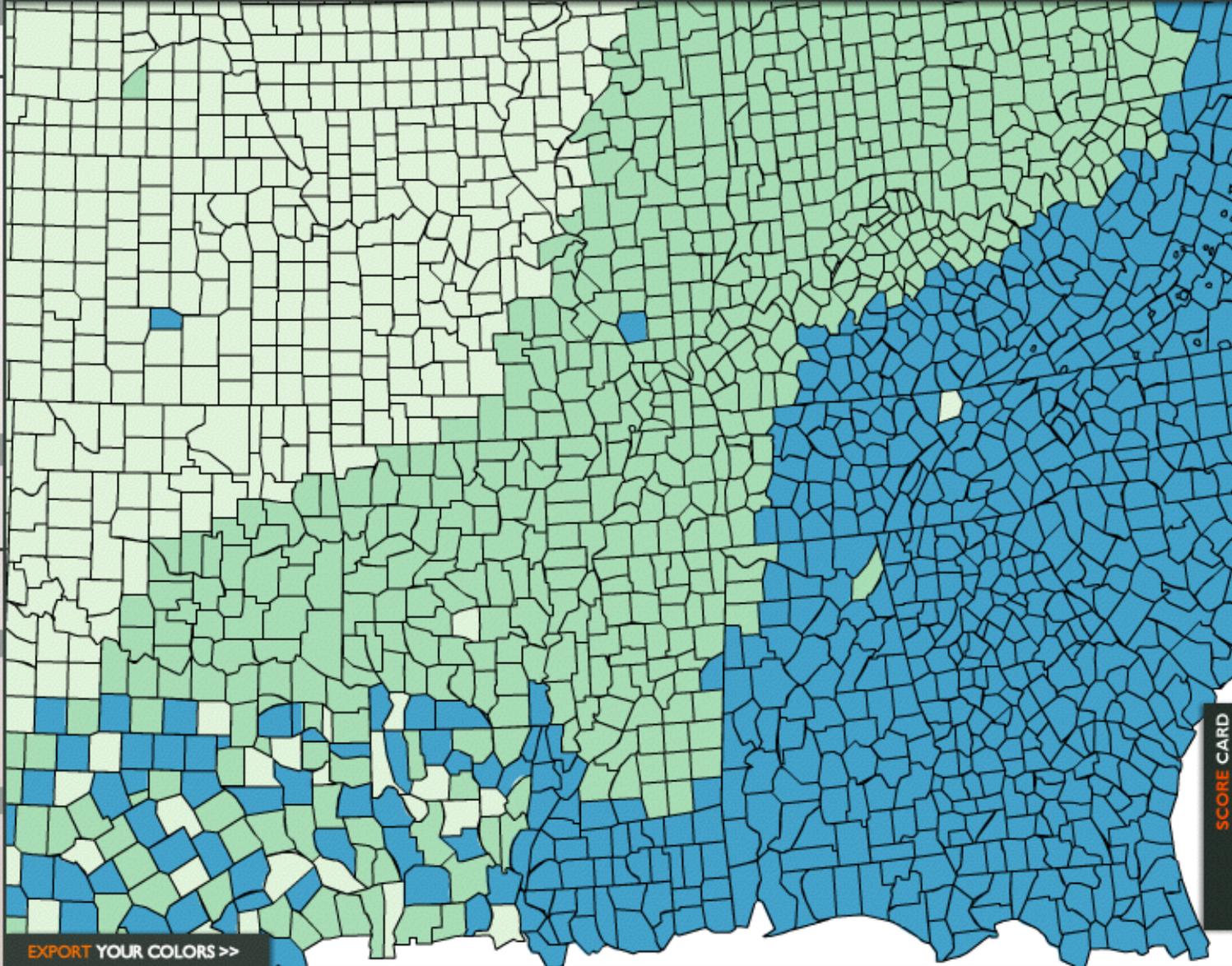
adjust map context

- roads
- cities
- borders

select a background

- solid color
- terrain

color transparency

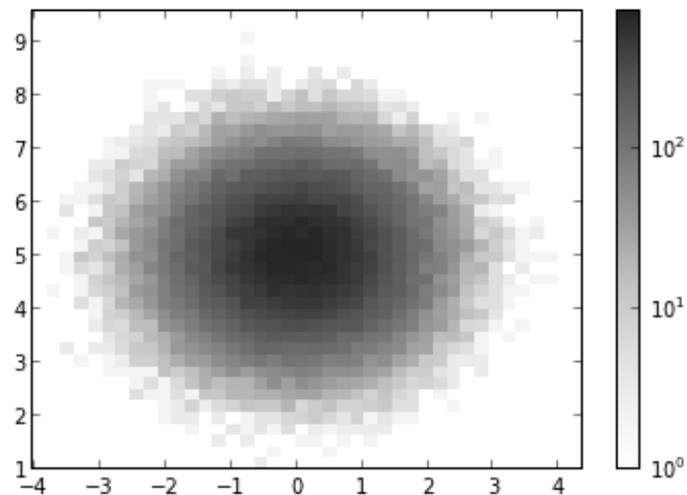
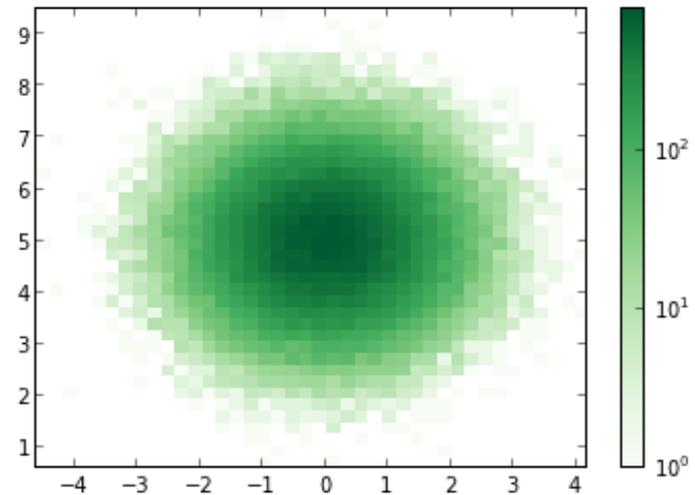
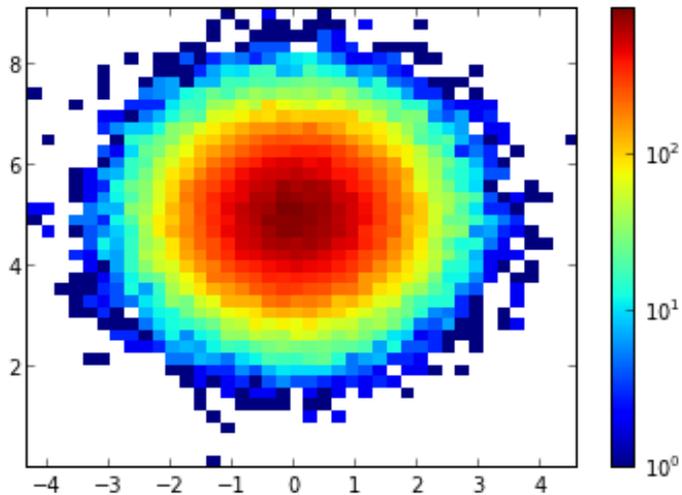


EXPORT YOUR COLORS >>

[learn more >](#)

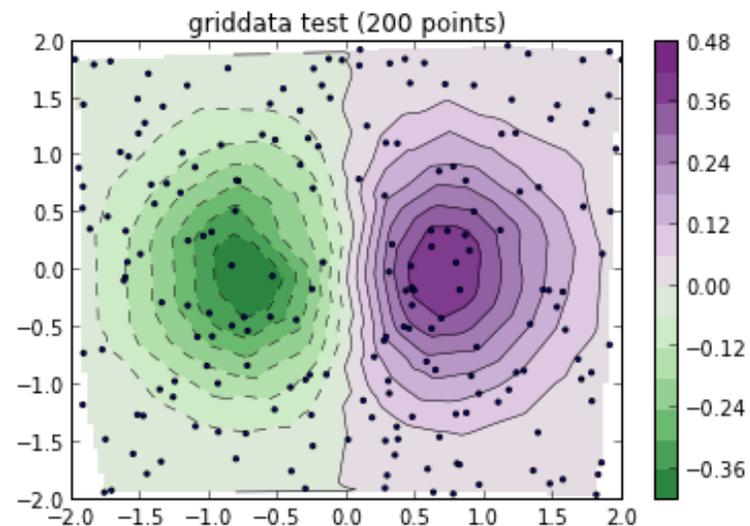
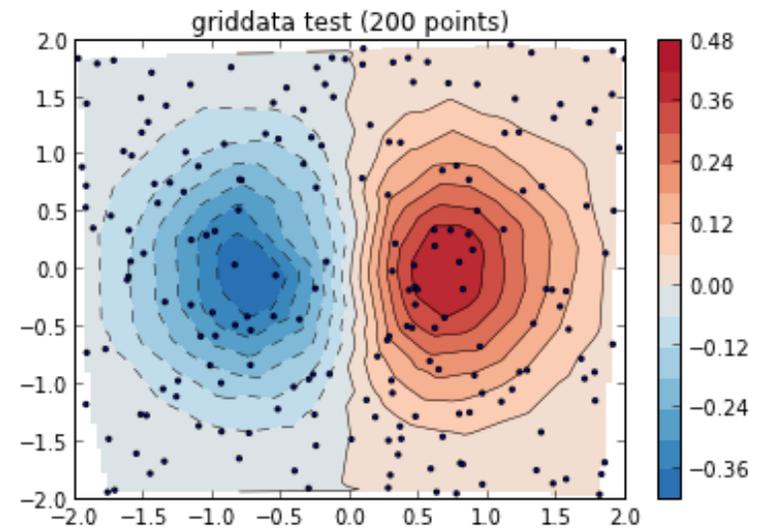
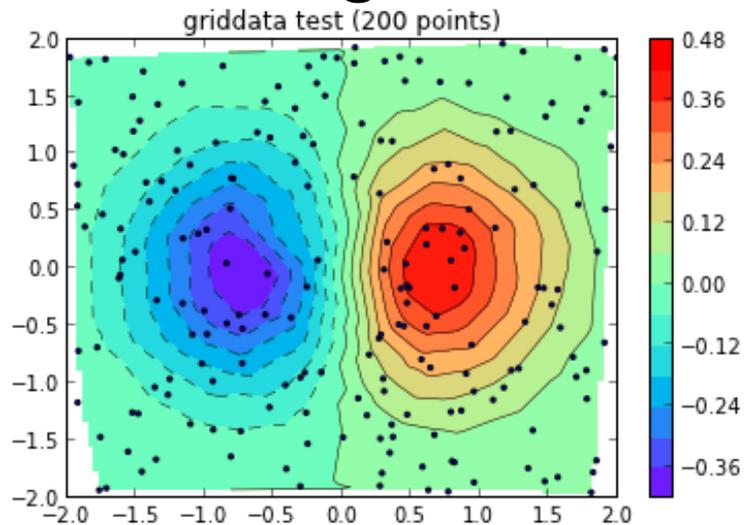
Sequential Brewer Scales

No!

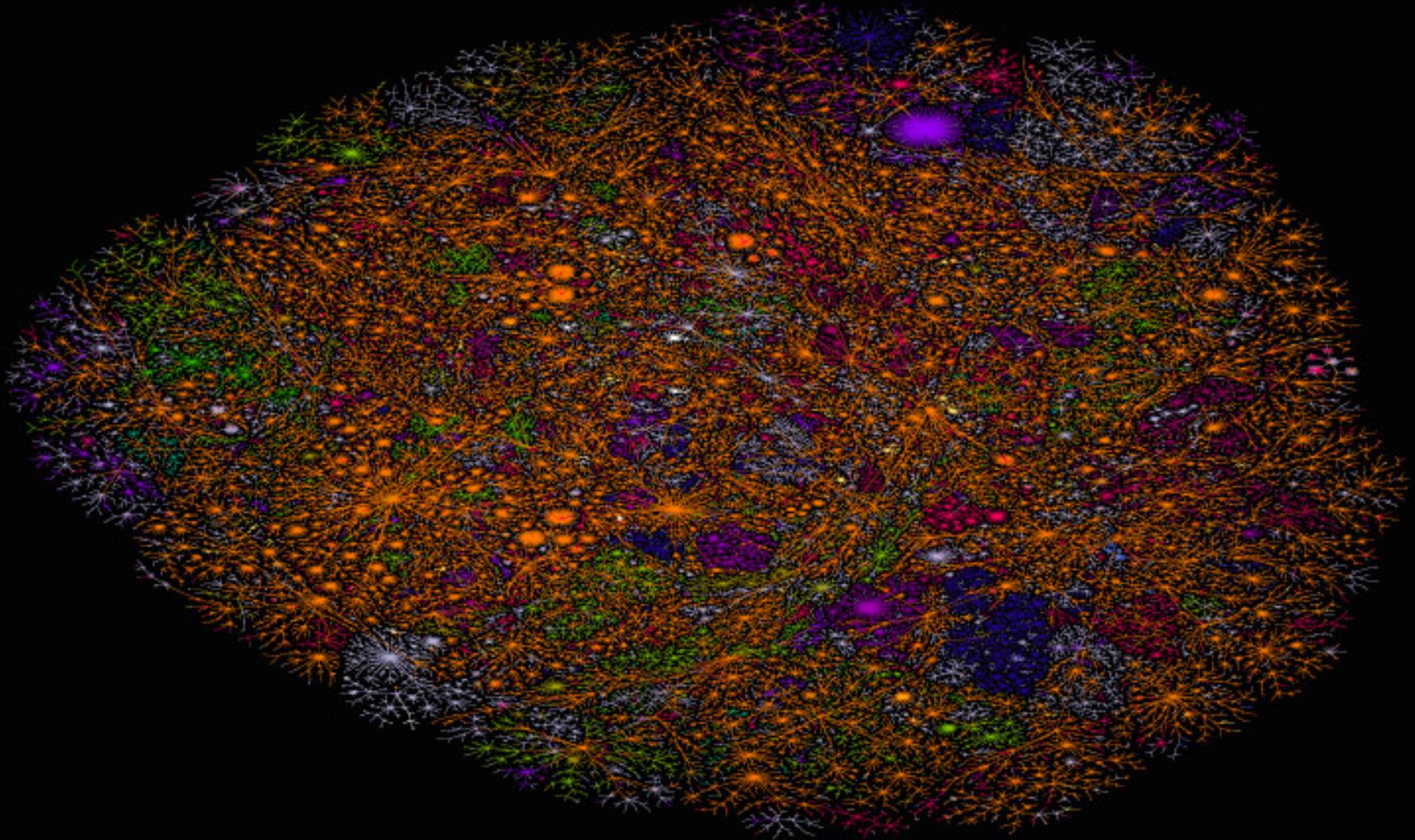


Divergent Brewer Scales

Not great



The Internet: 2002



The graph of the Internet was created by plotting the shortest path between a simulated computer in Savannah, Georgia and the 137,817 routers (nodes) in the global Internet region of North America, and other subscription routing systems. The data were collected on January 1, 2002.

Published by
peacockmaps.com
www.peacockmaps.com

Colors show the 137 top-level Internet domains; other primary entities (countries) are highlighted. 137 countries are included. Click on each of routing endpoints may show a route which is listed as a first computer or a "terminal" observing a large network.

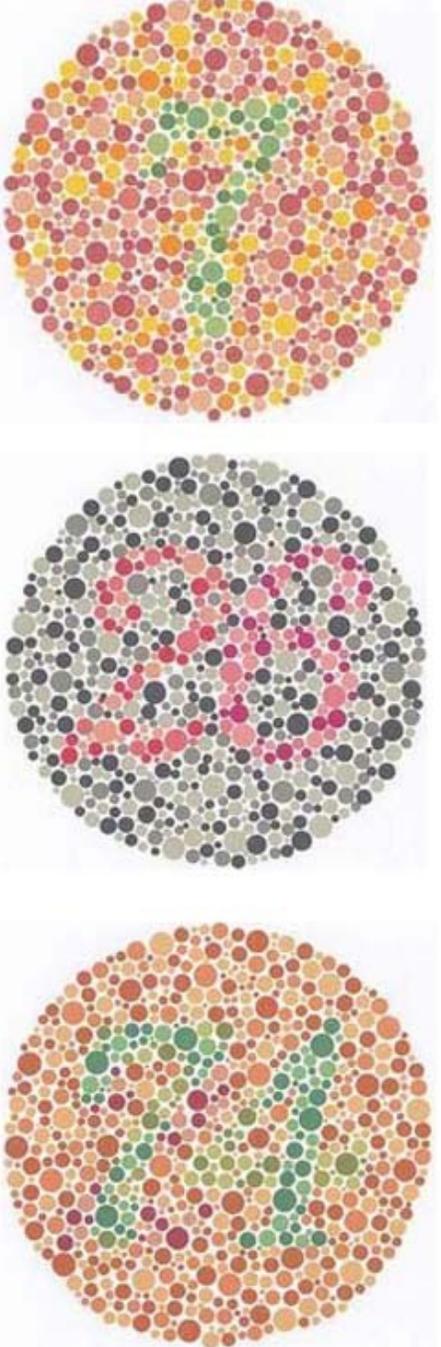
Peacock Maps, 2002

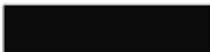
Nominal Data: Do not use more than 6-10 colors!

Color Blindness

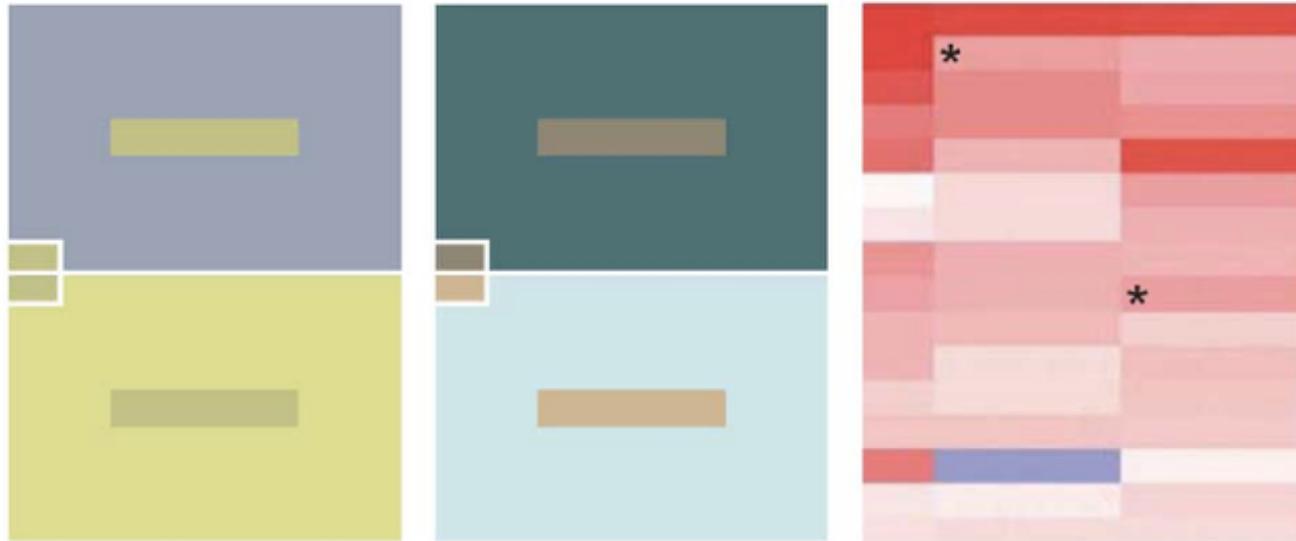
8% of males, 1% of females

Most common is red-green weakness / blindness



| Color | Color name | RGB (1–255) | CMYK (%) | P | D |
|---|----------------|---------------|---------------|---|---|
|  | Black | 0, 0, 0 | 0, 0, 0, 100 |  |  |
|  | Orange | 230, 159, 0 | 0, 50, 100, 0 |  |  |
|  | Sky blue | 86, 180, 233 | 80, 0, 0, 0 |  |  |
|  | Bluish green | 0, 158, 115 | 97, 0, 75, 0 |  |  |
|  | Yellow | 240, 228, 66 | 10, 5, 90, 0 |  |  |
|  | Blue | 0, 114, 178 | 100, 50, 0, 0 |  |  |
|  | Vermillion | 213, 94, 0 | 0, 80, 100, 0 |  |  |
|  | Reddish purple | 204, 121, 167 | 10, 70, 0, 0 |  |  |

Color is Relative



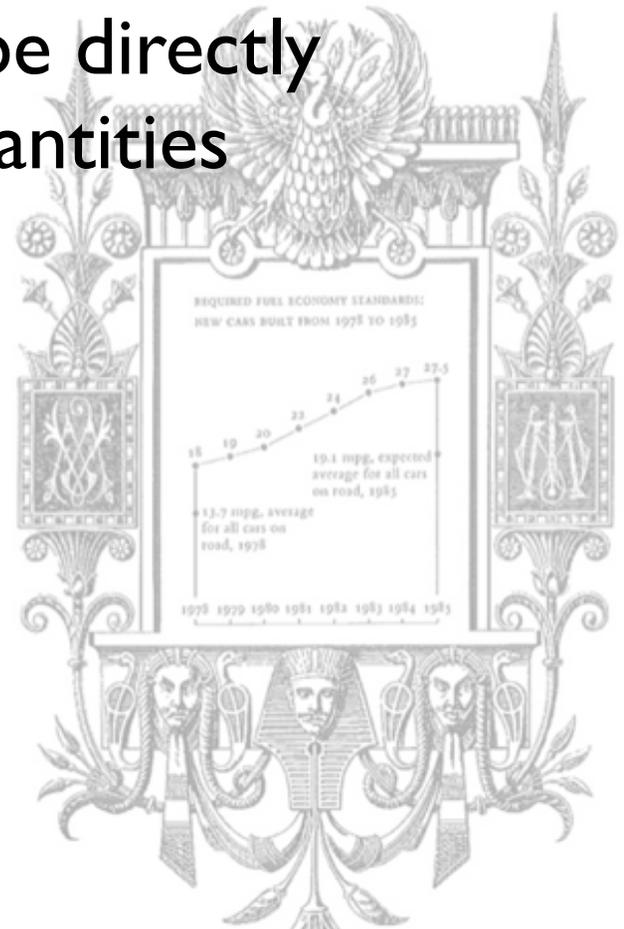
Tufte's Design Principles

Clear, detailed, and thorough labeling and appropriate scales

Size of the graphic effect should be directly proportional to the numerical quantities (“lie factor”)

Maximize data-ink ratio

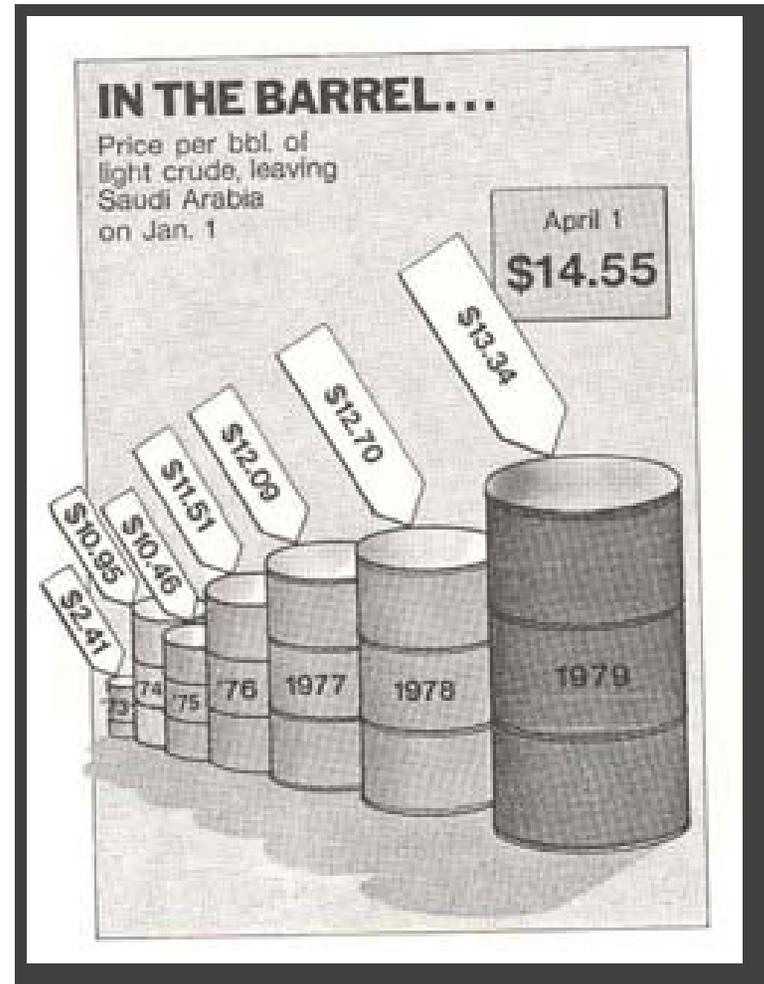
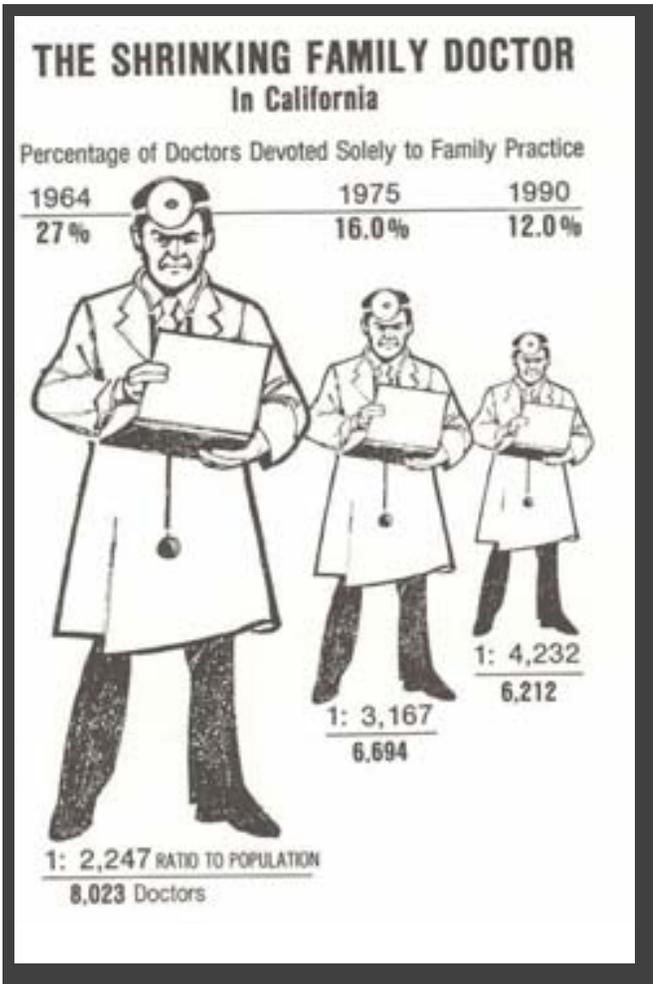
Avoid chart junk



The Lie Factor

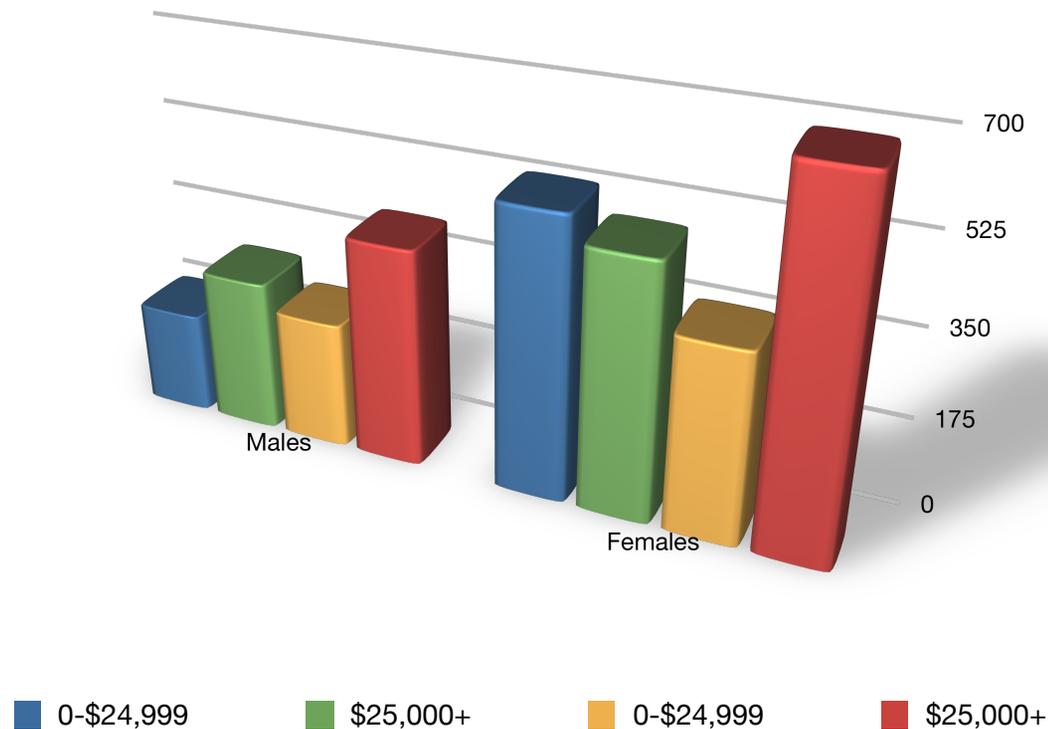
Size of effect shown in graphic

Size of effect in data



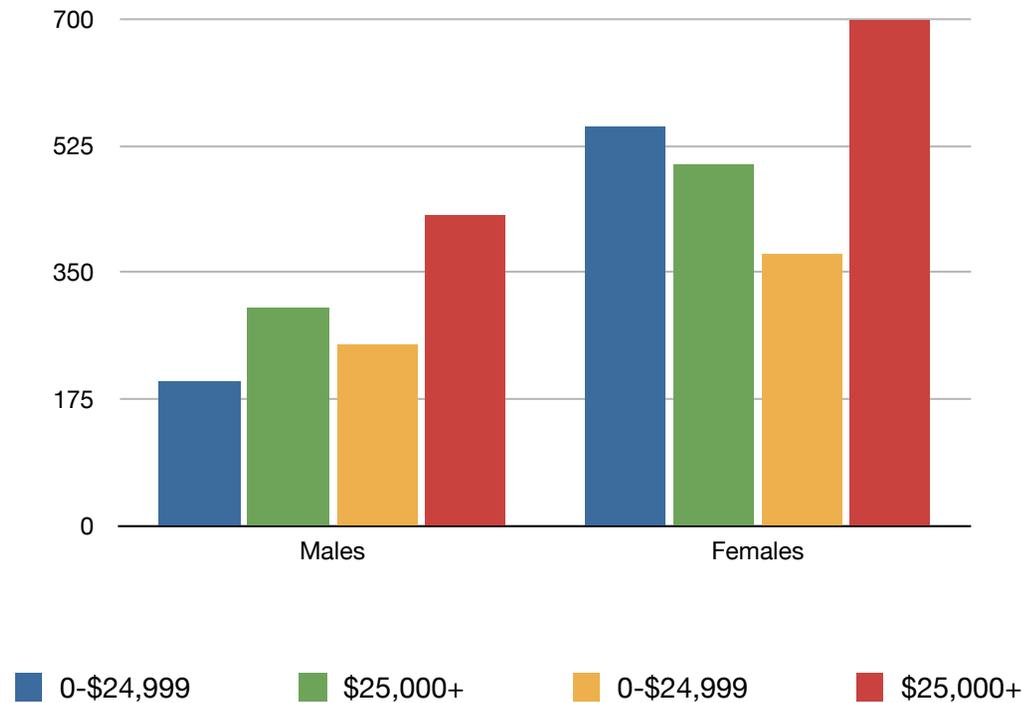
Maximize Data-Ink Ratio

$$\text{Data-Ink Ratio} = \frac{\text{Data ink}}{\text{Total ink used in graphic}}$$



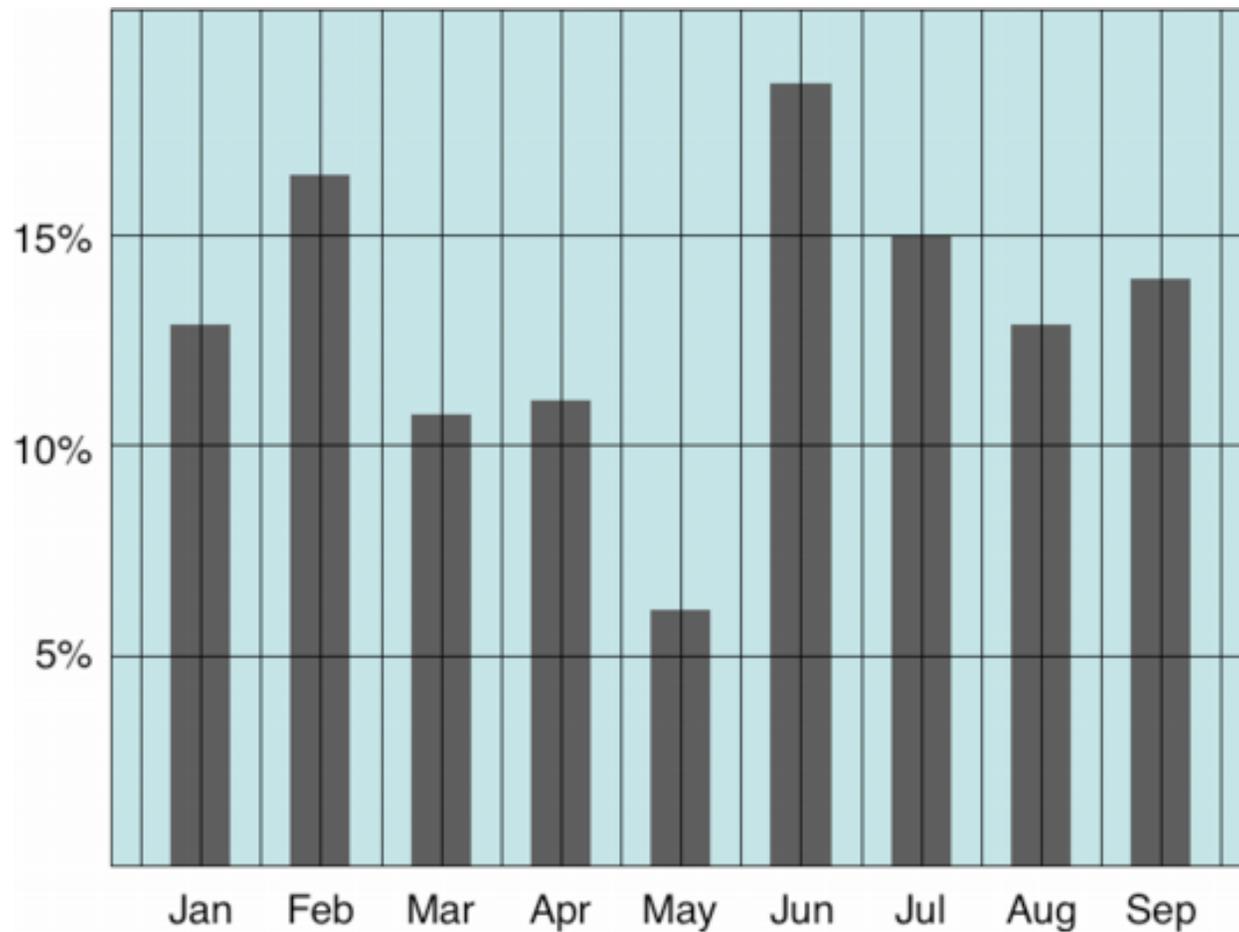
Maximize Data-Ink Ratio

$$\text{Data-Ink Ratio} = \frac{\text{Data ink}}{\text{Total ink used in graphic}}$$



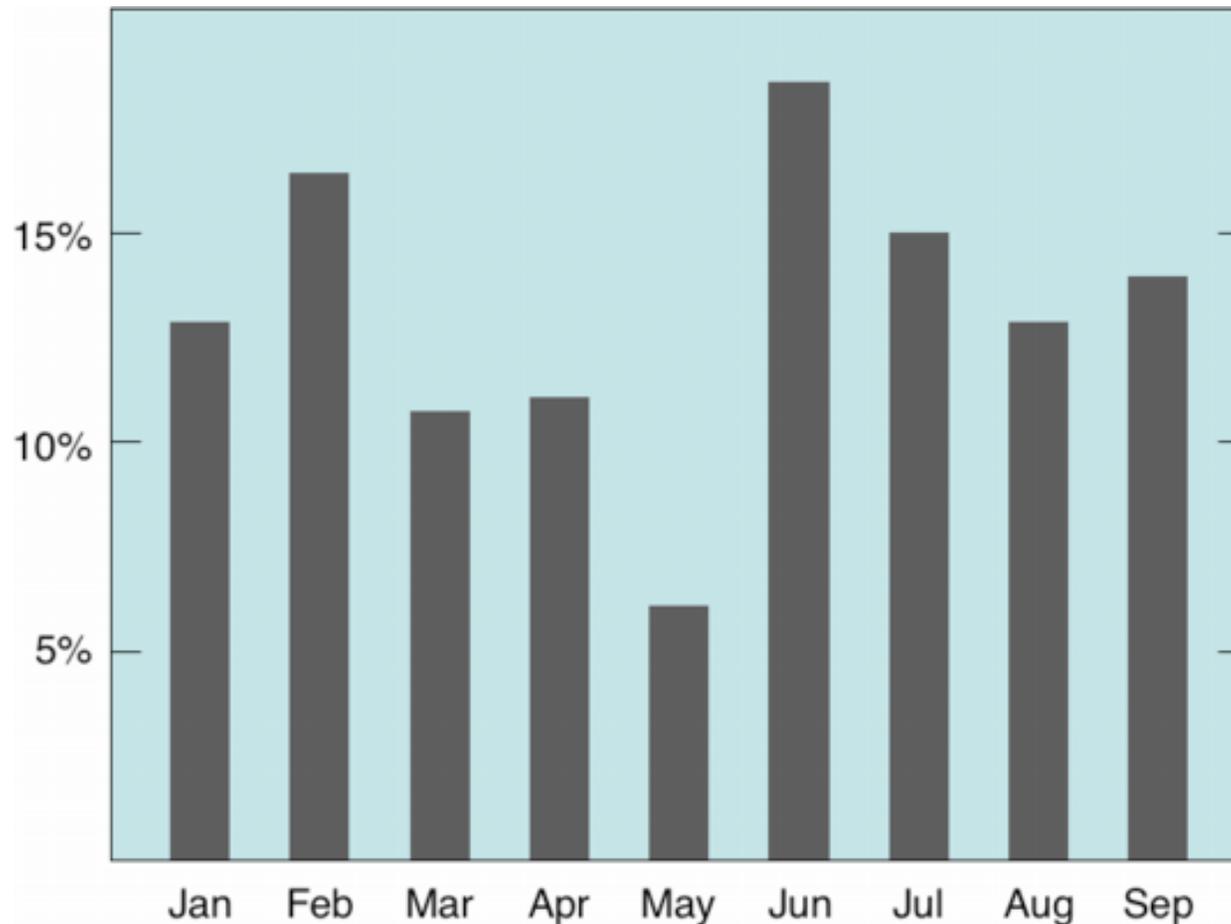
Avoid Chart Junk

Extraneous visual elements that distract from the message



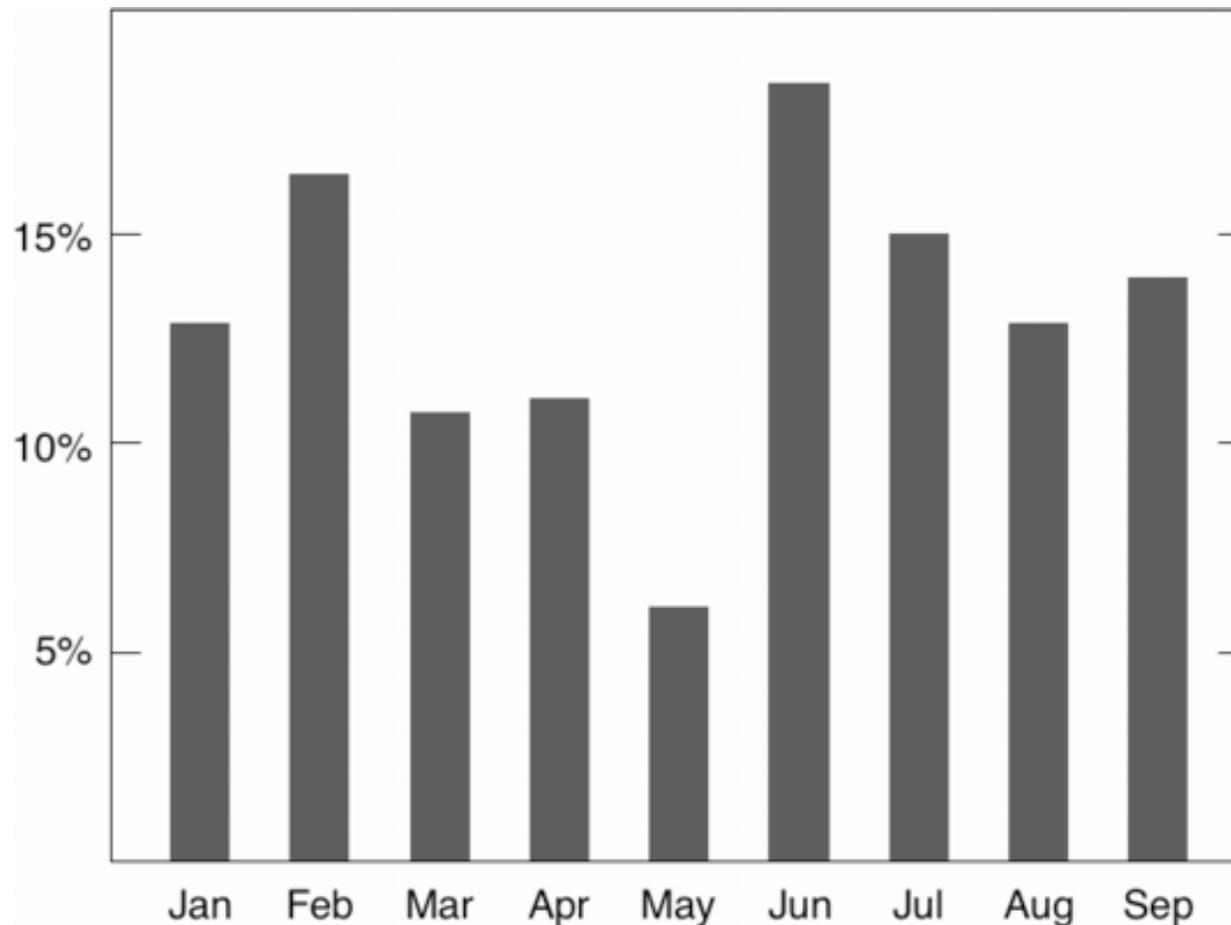
Avoid Chart Junk

Extraneous visual elements that distract from the message



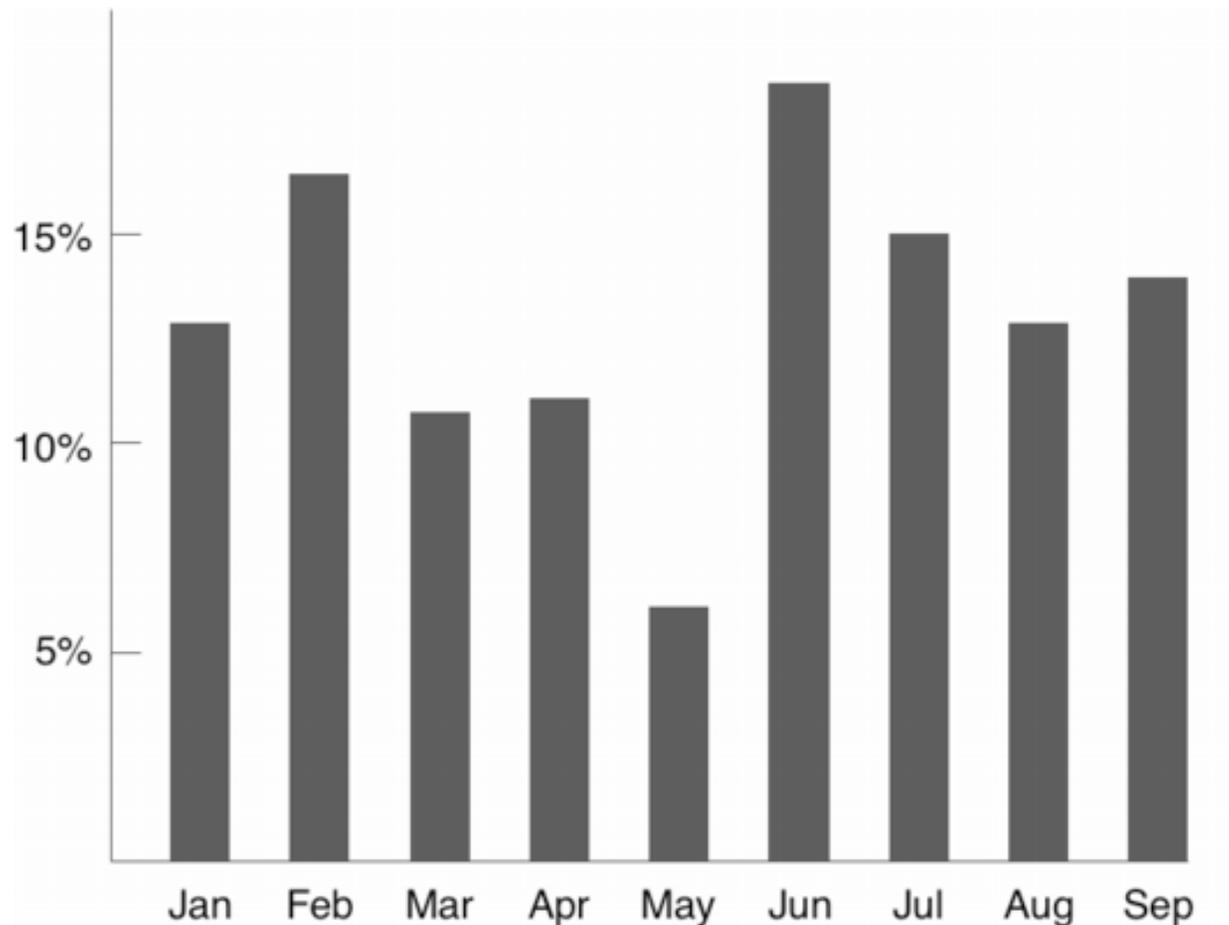
Avoid Chart Junk

Extraneous visual elements that distract from the message



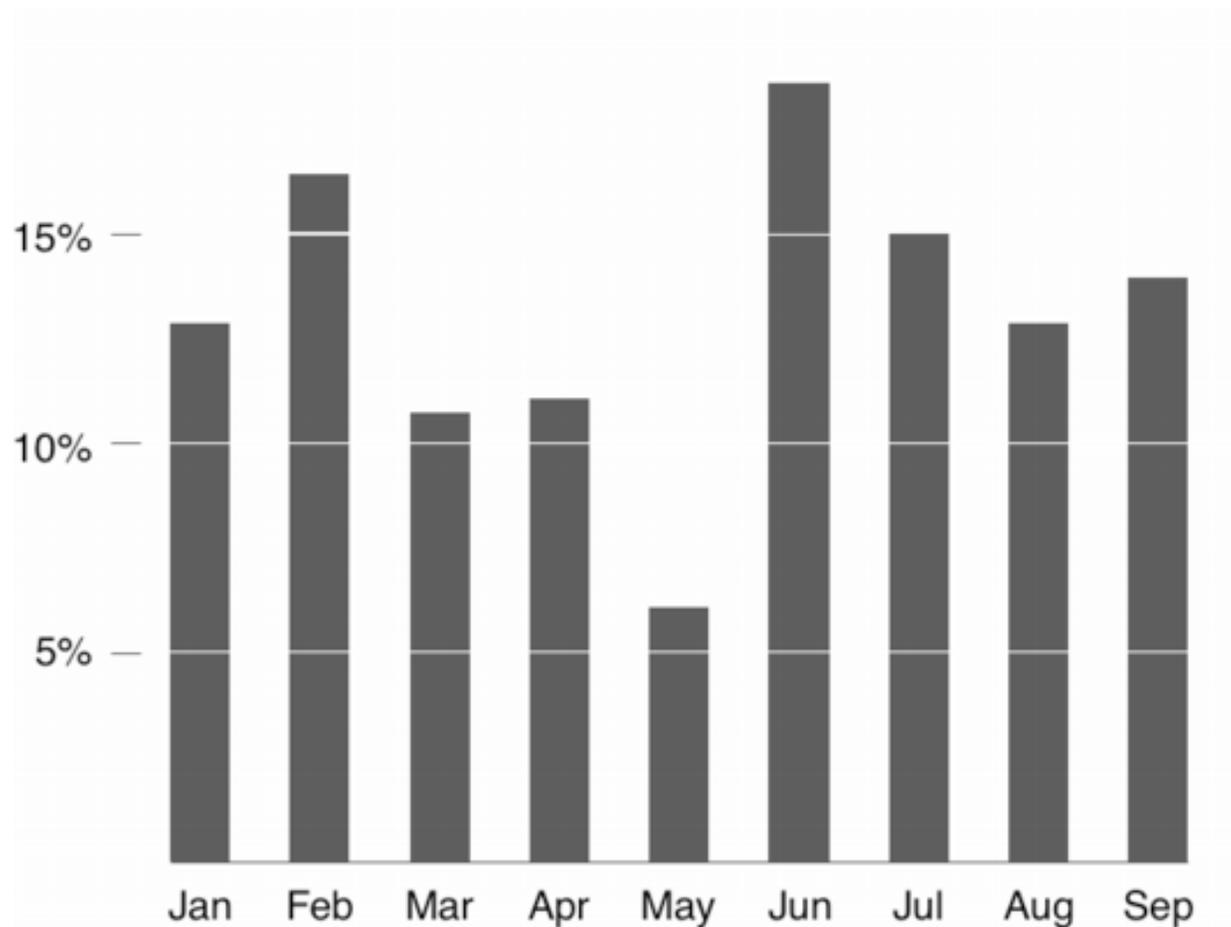
Avoid Chart Junk

Extraneous visual elements that distract from the message



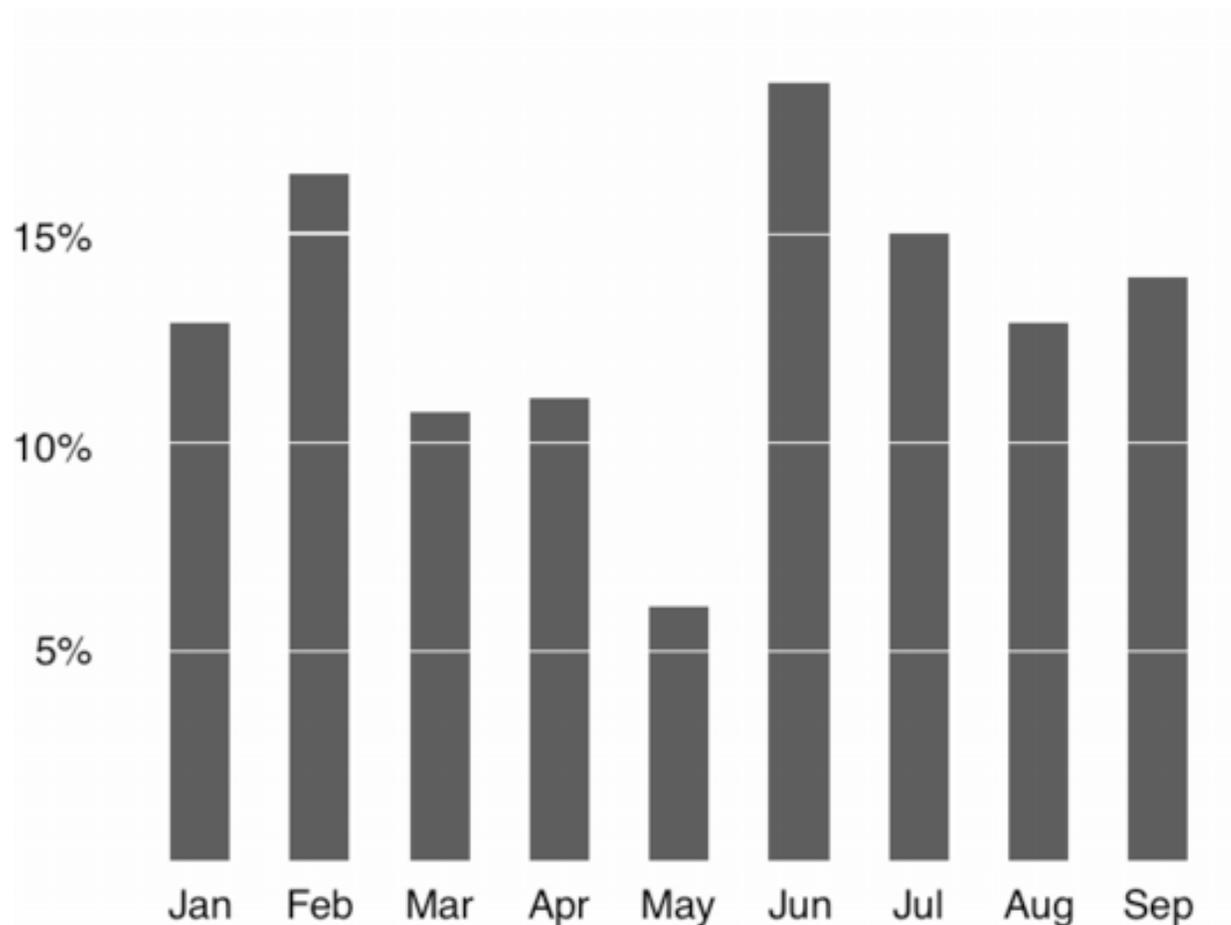
Avoid Chart Junk

Extraneous visual elements that distract from the message



Avoid Chart Junk

Extraneous visual elements that distract from the message



Effective Visualizations

Not Effective...

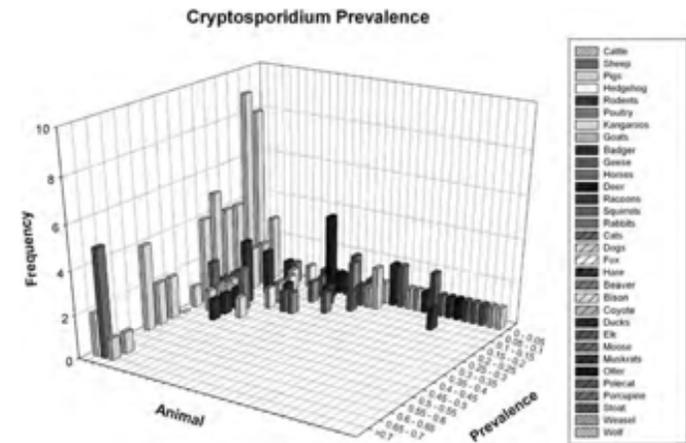
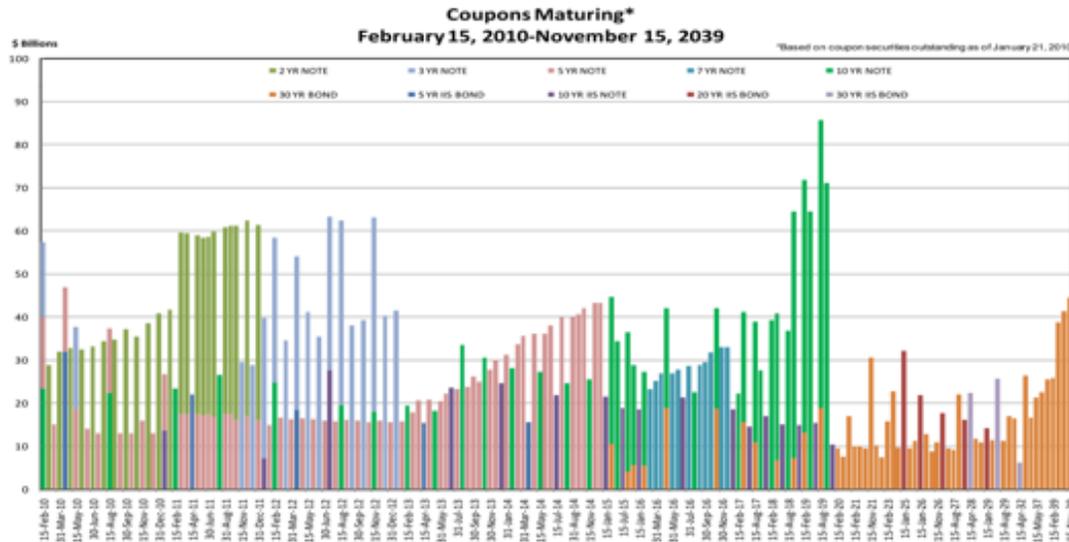
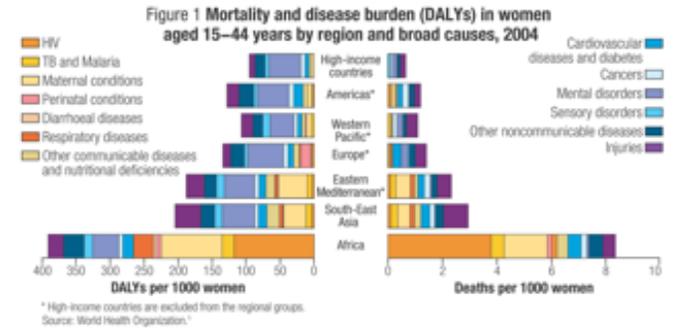
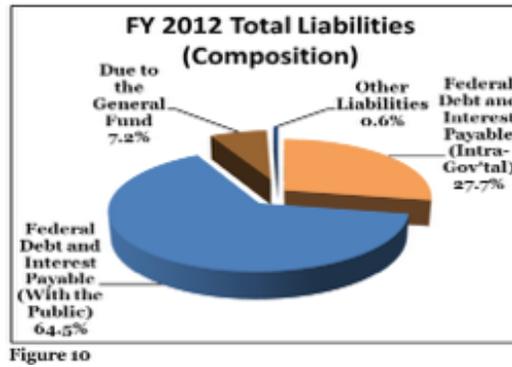
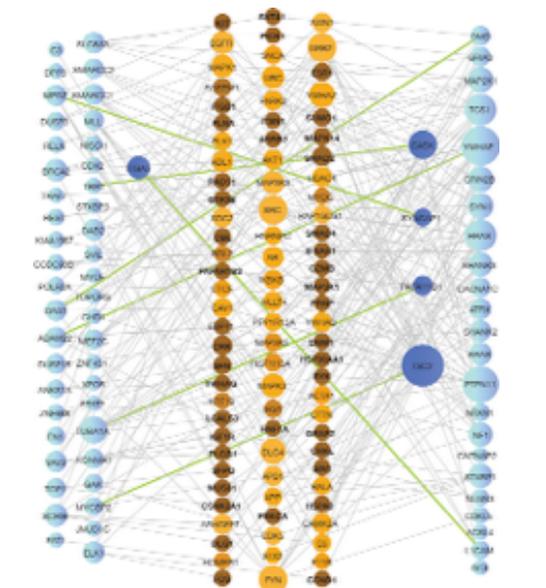
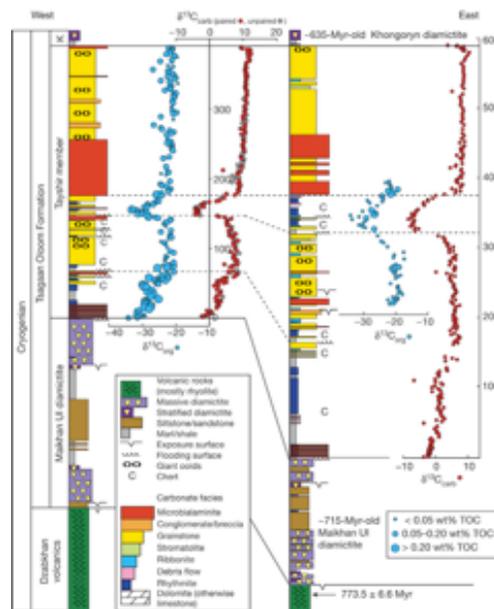
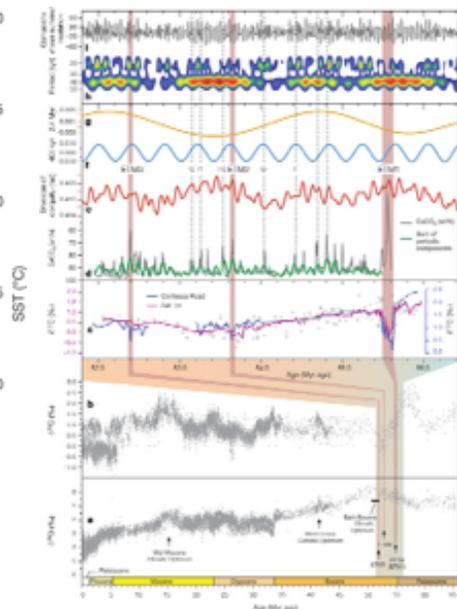
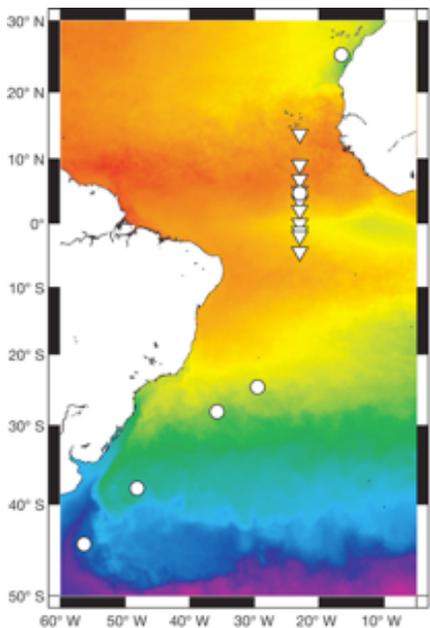
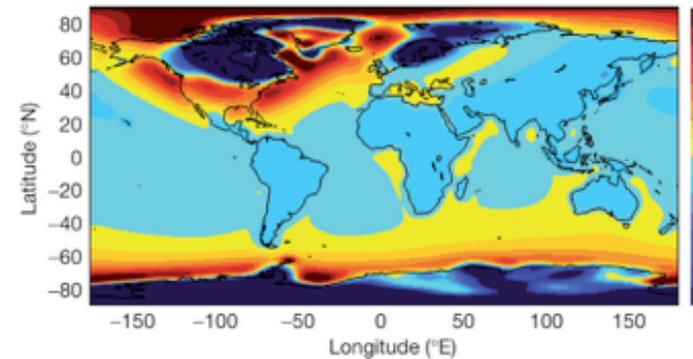
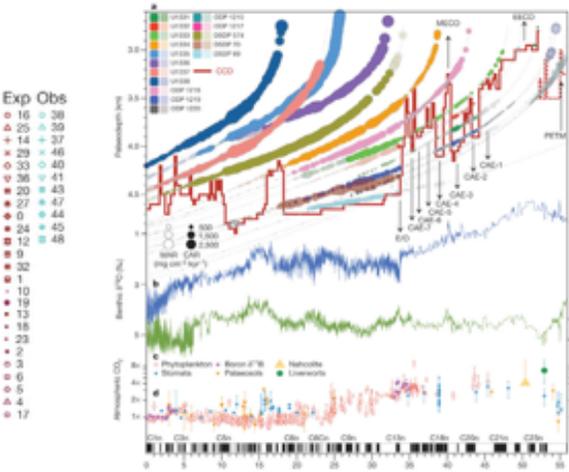
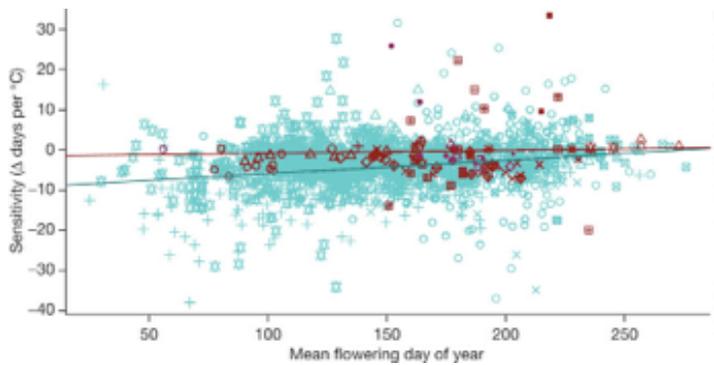


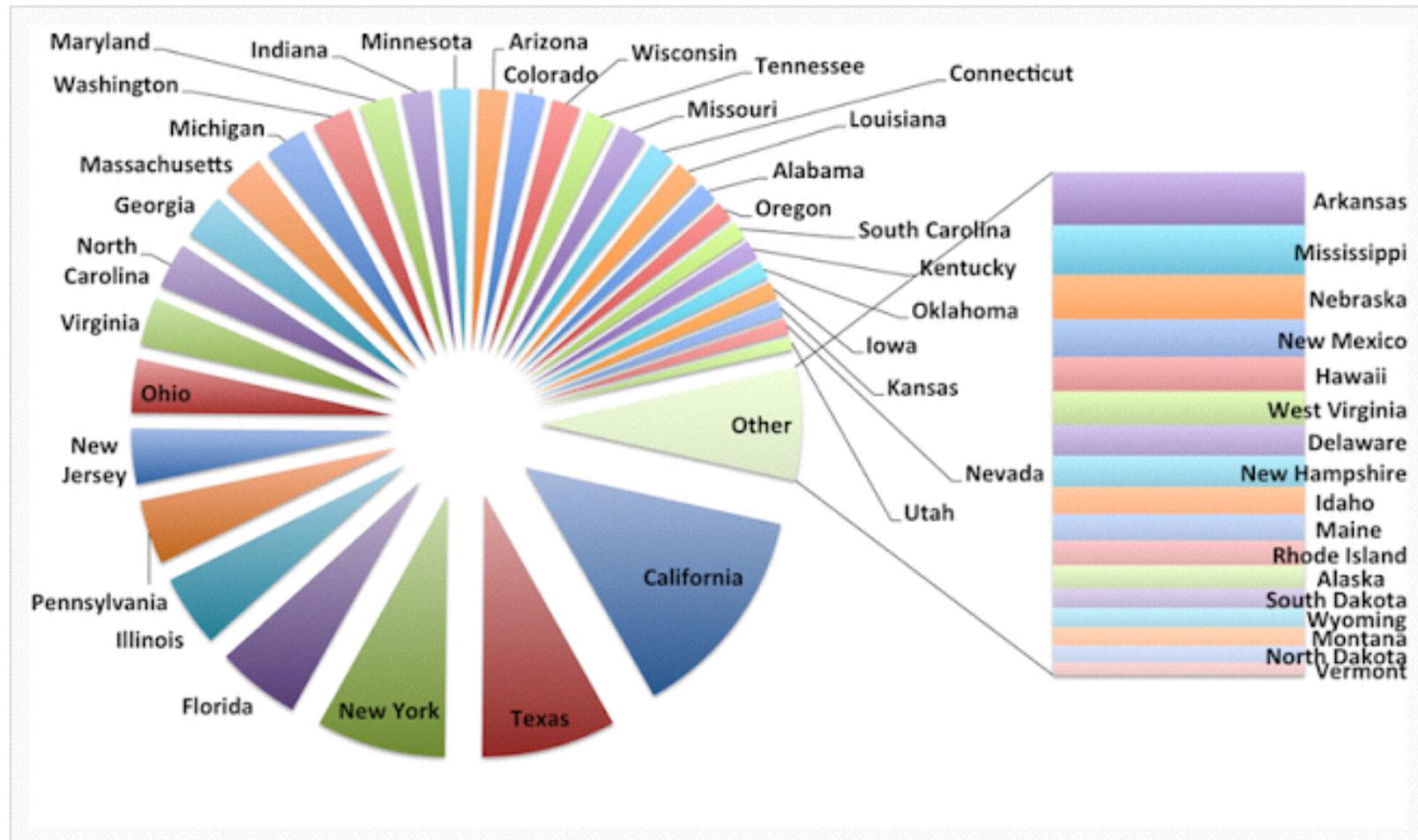
Figure 5.2 Mean prevalence rates of *Cryptosporidium* oocysts by animal species.

Also *not* effective...



WTF Visualizations

<http://wtfviz.net>

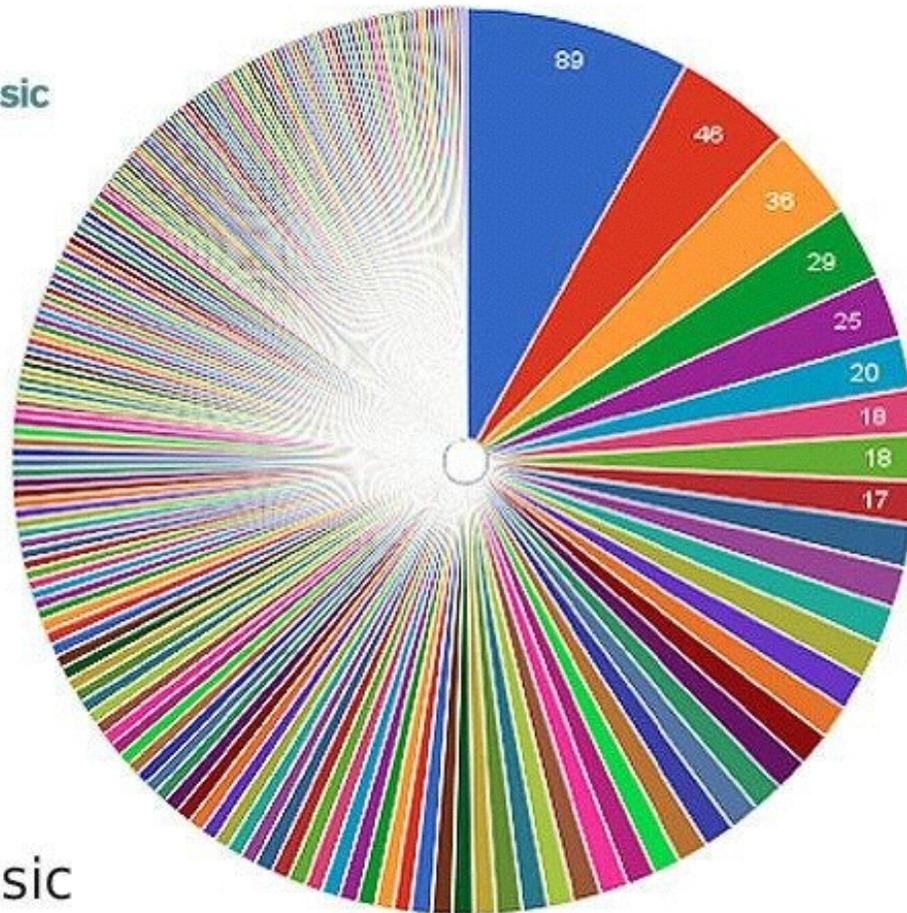


The United States GDP for individual states as a contribution to the total US GDP. Fraction of the total US GDP per state was taken from Wikipedia and refers to 2010.

WTF Visualizations

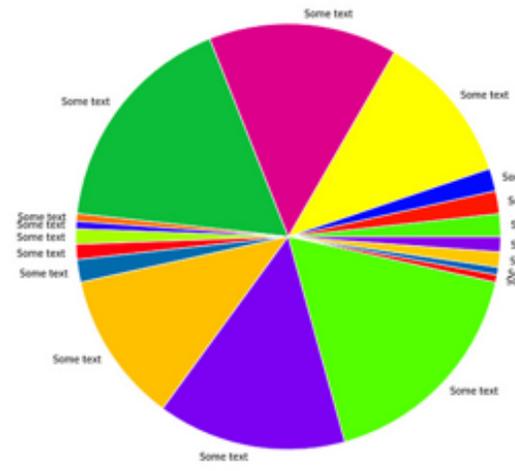
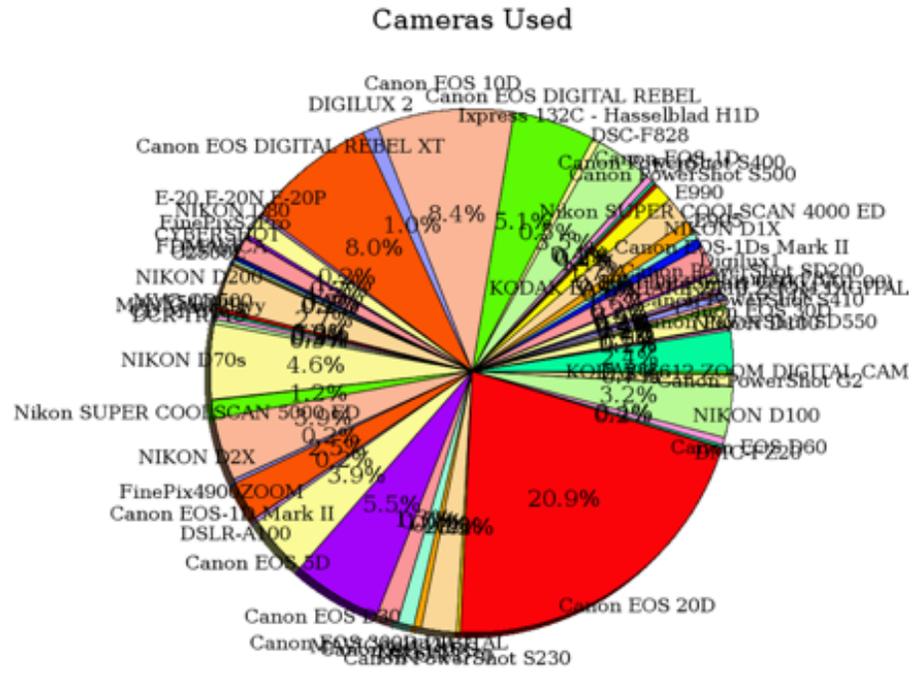
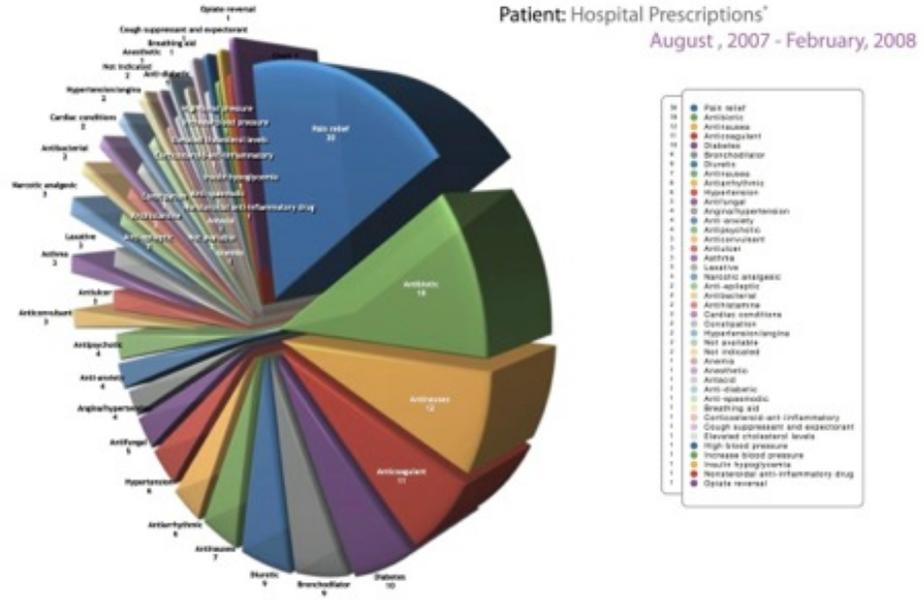
<http://wtfviz.net>

John Peel's most played artists in his Festive 50s



- The Fall
- Wedding Present
- The Smiths
- Siouxsie And The Banshees
- New Order
- The Clash
- Sex Pistols
- Cocteau Twins
- PJ Harvey
- Joy Division
- Pixies
- Half Man, Half Biscuit
- Stiff Little Fingers
- Pulp
- The Delgados
- Pavement
- Cinerama
- The Jesus And Mary Chain

Don't

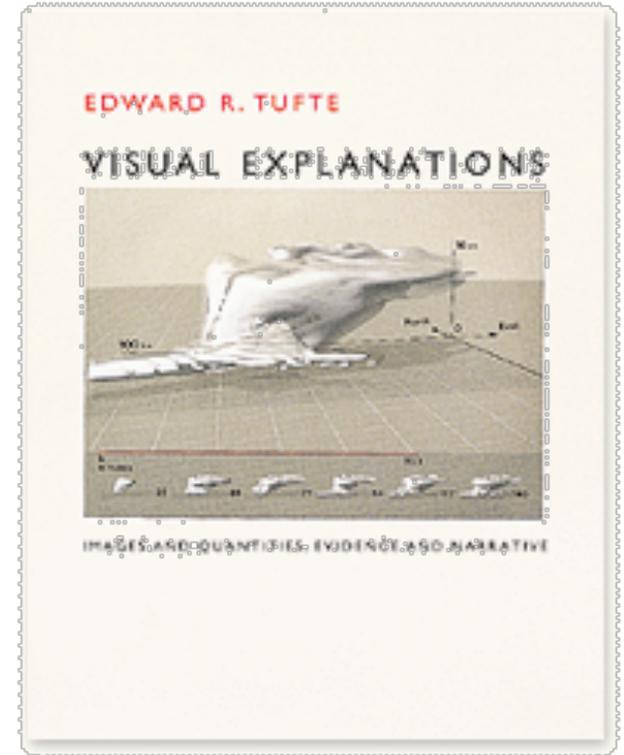
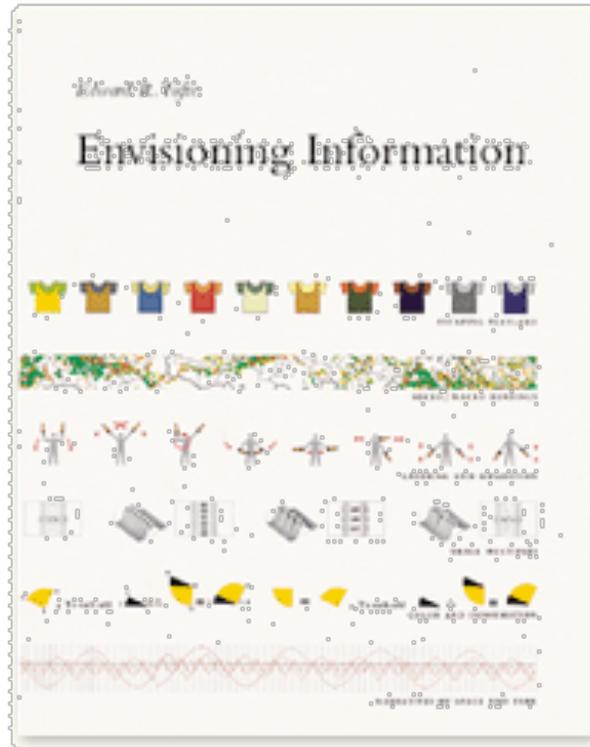
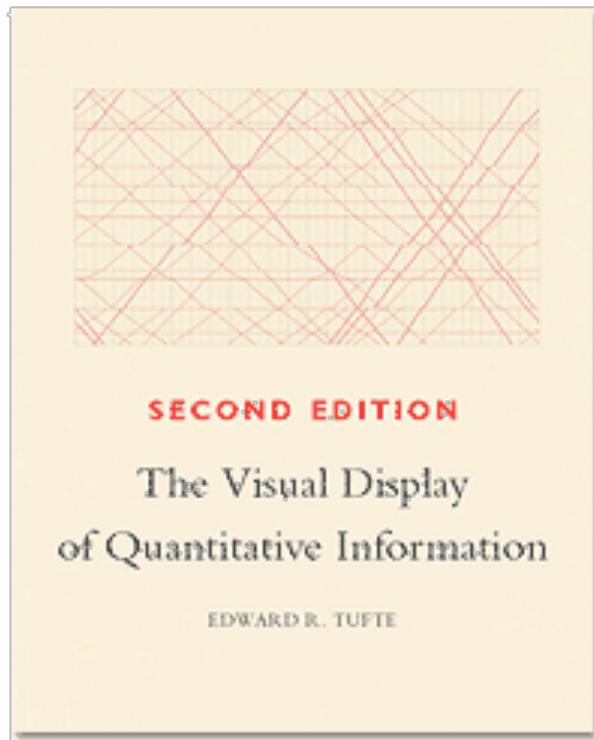


Job *

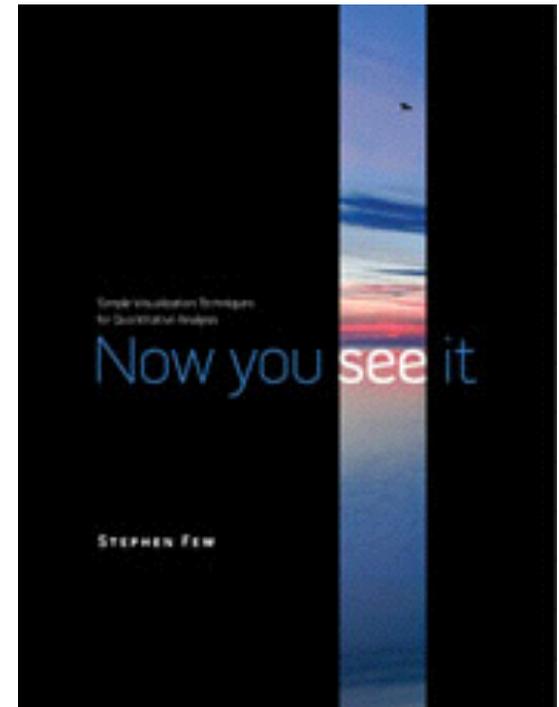
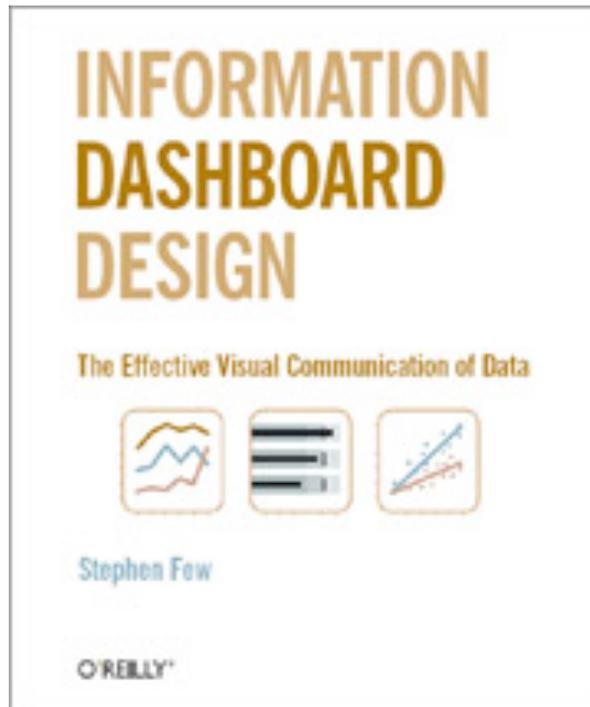
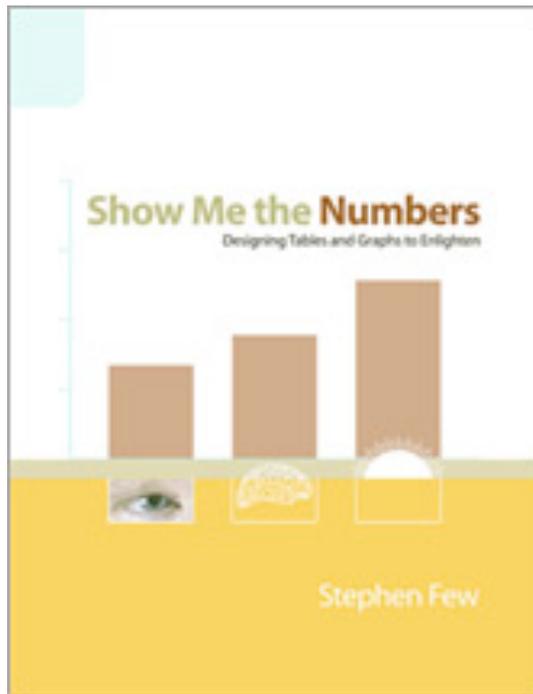
- 88% Broadcast reporter
- 84% Camera Operator
- 78% Columnist / Commentator
- 78% Editor
- 81% Photographer
- 81% Internet reporter/writer
- 81% Print reporter/writer
- 78% Producer
- 81% Publisher/Owner
- 78% Technician

Further Reading

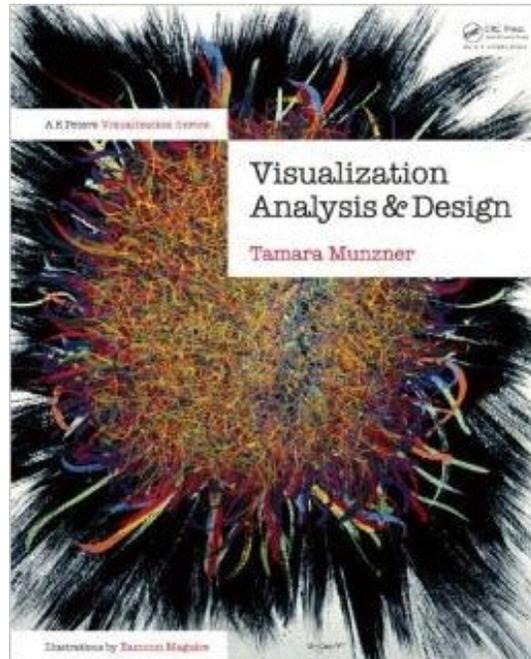
Edward Tufte



Stephen Few



Tamara Munzner



Visualization Analysis and Design

Introduction to PsychoPhysics

- “the scientific study of the relation between stimulus and sensation”
- “the analysis of perceptual processes by studying the effect on a subject’s experience or behaviour of systematically varying the properties of a stimulus along one or more physical dimensions”

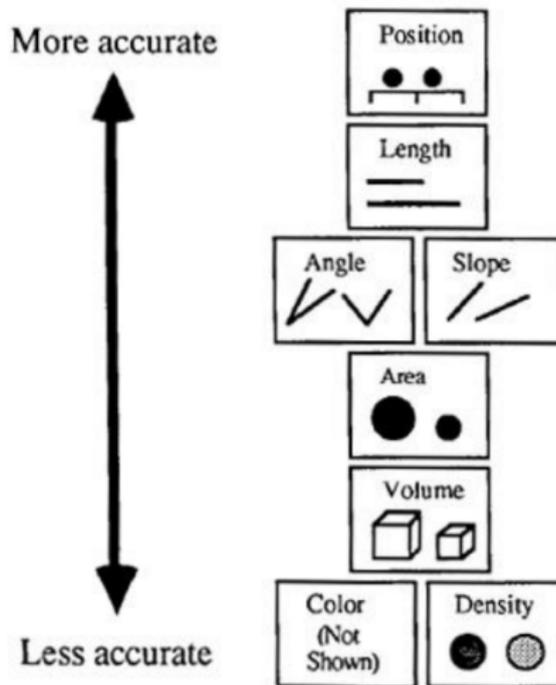
¹From Wikipedia

- **Visual Encoding:** the way in which data is mapped into visual structures, upon which we build the images on a screen.
- **Visual Perception:** ability to interpret the surrounding environment by processing information that is contained in visible light.

²From Wikipedia

- **Challenge:** Pick the best encoding (or mapping) from many possibilities. Consider:
 - **Importance Ordering:** Encode the most important information in the most perceptually accurate way
 - **Expressiveness:** Depict all the data, and only the data
 - **Consistency:** The properties of the image (visual attributes) should match the properties of the data

Importance Ordering: Perceptual Properties



Mackinlay, APT (A Presentation Tool), 1986

- A length is interpreted as a quantitative value
- Length of bar says something untrue about data

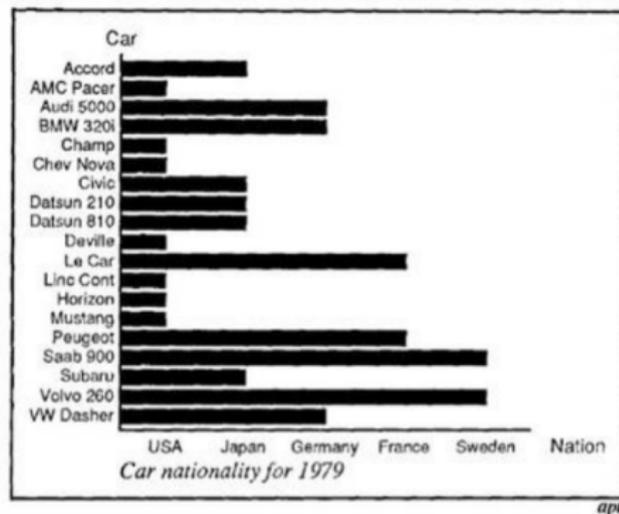
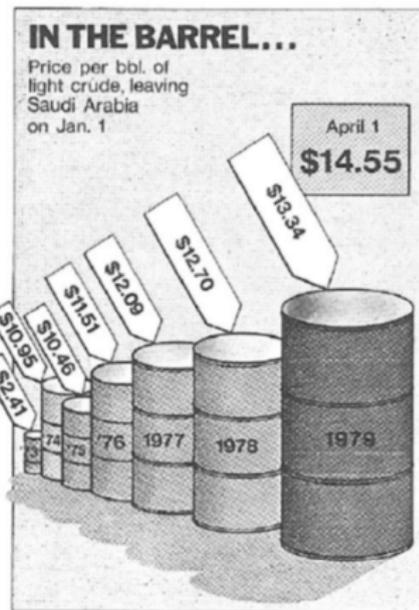


Fig. 11. Incorrect use of a bar chart for the *Nation* relation. The lengths of the bars suggest an ordering on the vertical axis, as if the USA cars were longer or better than the other cars, which is not true for the *Nation* relation.

Mackinlay, APT (A Presentation Tool), 1986

- The properties of the image (visual attributes) should match the properties of the data
- E.g. don't map one-dimensional data to two- or three-dimensional representations!



[Tufte, Edward R (1983), *The Visual Display of Quantitative Information*, Graphics Press, from *Time Magazine*, April 9, 1979, p. 57.]

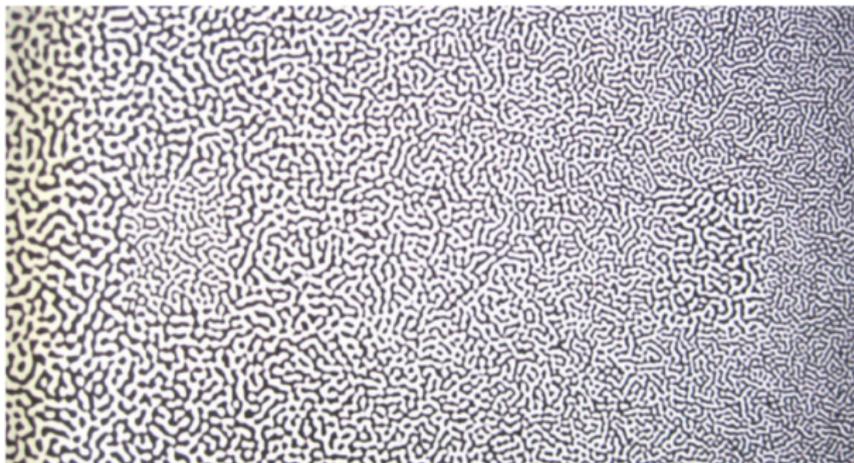
- 70% of body's sense receptors reside in our eyes
- “The eye and the visual cortex of the brain form a massively parallel processor that provides the highest-bandwidth channel into human cognitive centers.” Colin Ware, *Information Visualization*, 2004
- Important to understand how visual perception works in order to effectively design visualizations

How the Eye Works

- The eye is not a camera!
- Better metaphor for vision: “dynamic and ongoing construction project” - Healey, 95
- Attention is selective (filtering)

How to Use Perceptual Properties

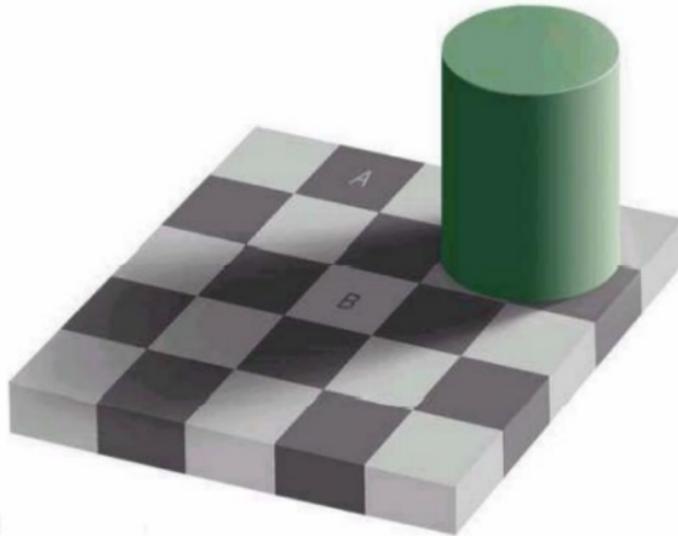
- Information visualization should cause what is meaningful to stand out



Eyes vs. Cameras

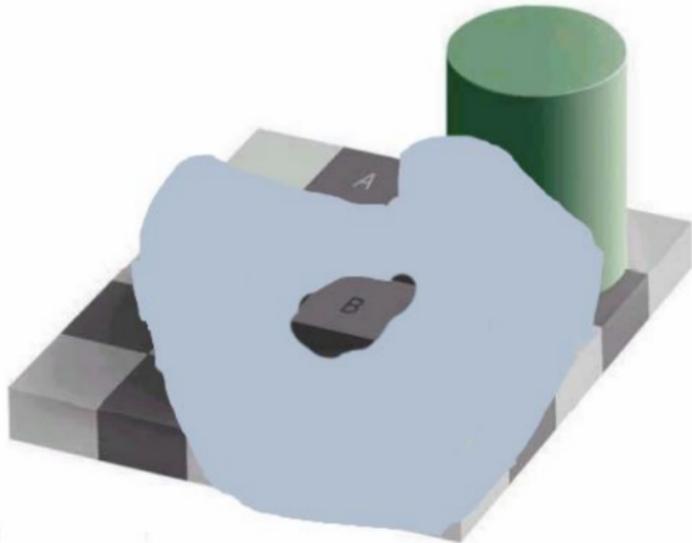
- Cameras
 - Good optics
 - Single focus, white balance, exposure
 - “Full image capture”
- Eyes
 - Relatively poor optics
 - Constantly scanning (saccades)
 - Constantly adjusting focus
 - Constantly adapting (white balance, exposure)
 - Mental reconstruction of image (sort of)

Visual perception is not just camera work



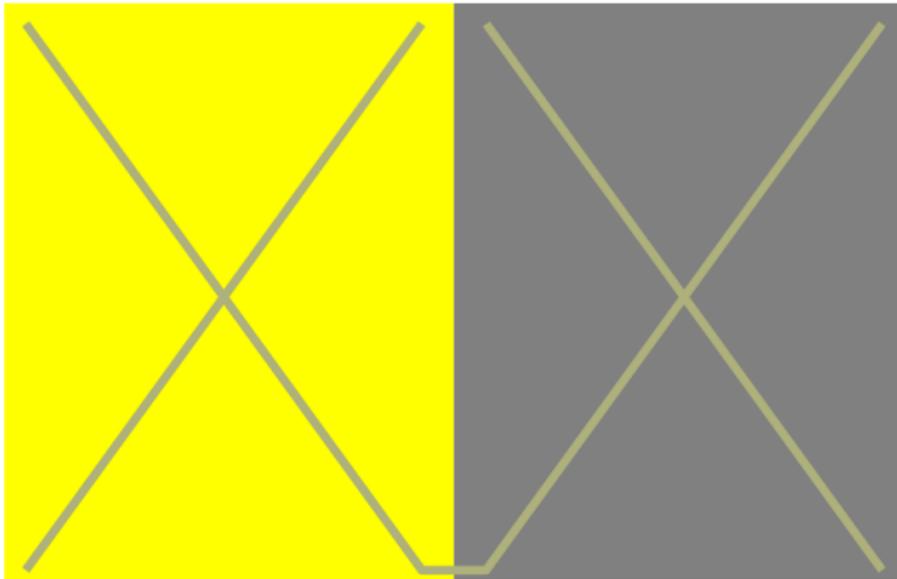
Square A is darker than B, right?

Visual perception is not just camera work



Square A is darker than B, right?

Color is relative



How many 5's

385720939823728196837293827
382912358383492730122894839
909020102032893759273091428
938309762965817431869241024

How many 5's

385720939823728196837293827
382912358383492730122894839
909020102032893759273091428
938309762965817431869241024

Stroop Effect

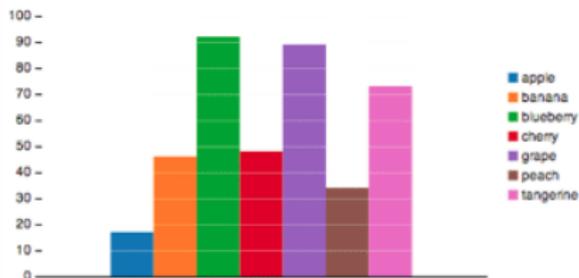
- **Stroop Effect:** interference in the reaction time of a task.
 - ① Green Red Blue
Purple Blue Purple
 - ② Blue Purple Red
Green Purple Green

Stroop Effect Theories³

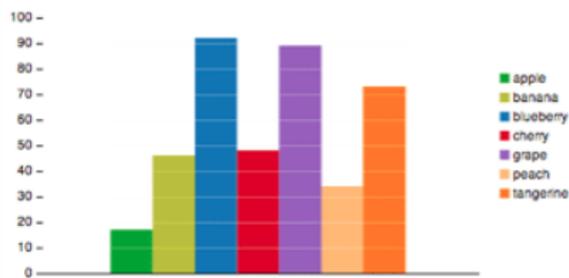
- ① brain's ability to recognize the color of the word since the brain reads words faster than it recognizes colors.
- ② color recognition as opposed to reading a word, requires more attention.
- ③ recognizing colors is not an “automatic process” there is hesitancy to respond; whereas, the brain automatically understands the meaning of words as a result of habitual reading.
- ④ brain analyzes information, different and specific pathways are developed for different tasks. Some pathways, such as reading, are stronger than others

³From Wikipedia

Semantically Resonant Color Assignments



Default color assignment



Semantically resonant color assignment

Preattentive Processing

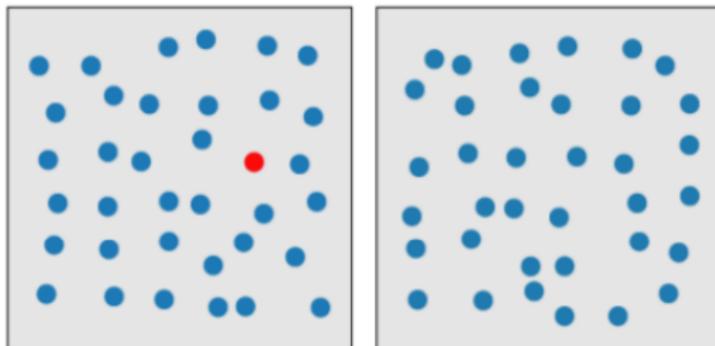
- Certain basic visual properties are detected immediately by low-level visual system
- “Pop-out” vs. serial search
- $< 200 - 250\text{ms}$ qualifies as preattentive
 - eye movements take at least 200ms
 - yet certain processing can be done very quickly, implying low-level processing in parallel
- If a decision takes a fixed amount of time regardless of the number of distractors, it is considered to be **preattentive**.

Preattentive Processing

- A limited set of visual properties are processed preattentively
 - (without need for focusing attention).
- This is important for design of visualizations
 - What can be perceived immediately?
 - Which properties are good discriminators?
 - What can mislead viewers?

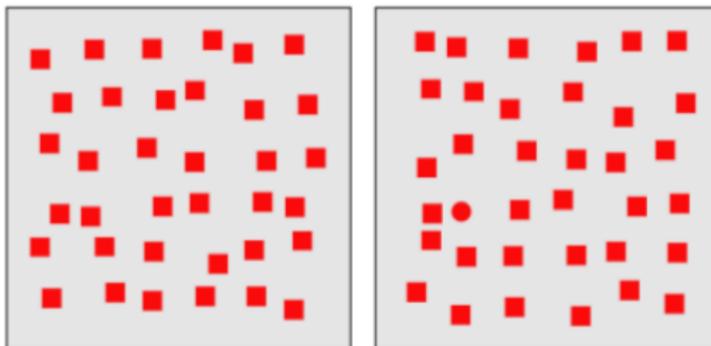
Color (Hue) is Preattentive

- Detection of red circle in group of blue circles is Preattentive



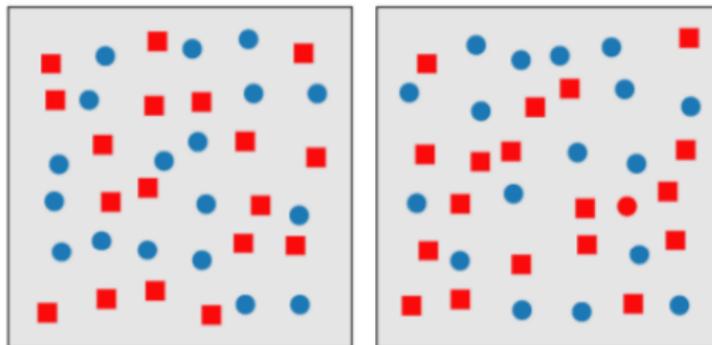
Form (curvature) is preattentive

- Curved form “pops out” of display



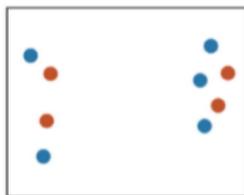
Conjunction of Attributes

- Conjunction target generally cannot be detected preattentively (red circle in sea of red square and blue circle distractors)



Separability of Attributes

Position
+ Hue (Color)



Fully separable

Size
+ Hue (Color)



Some interference

Width
+ Height



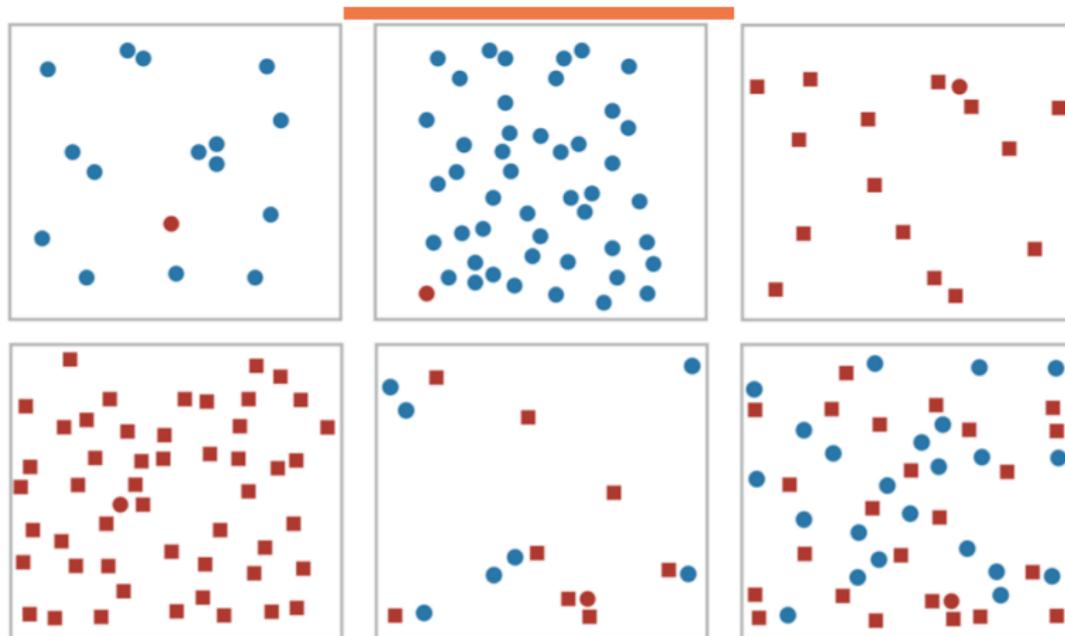
Some/significant
interference

Red
+ Green

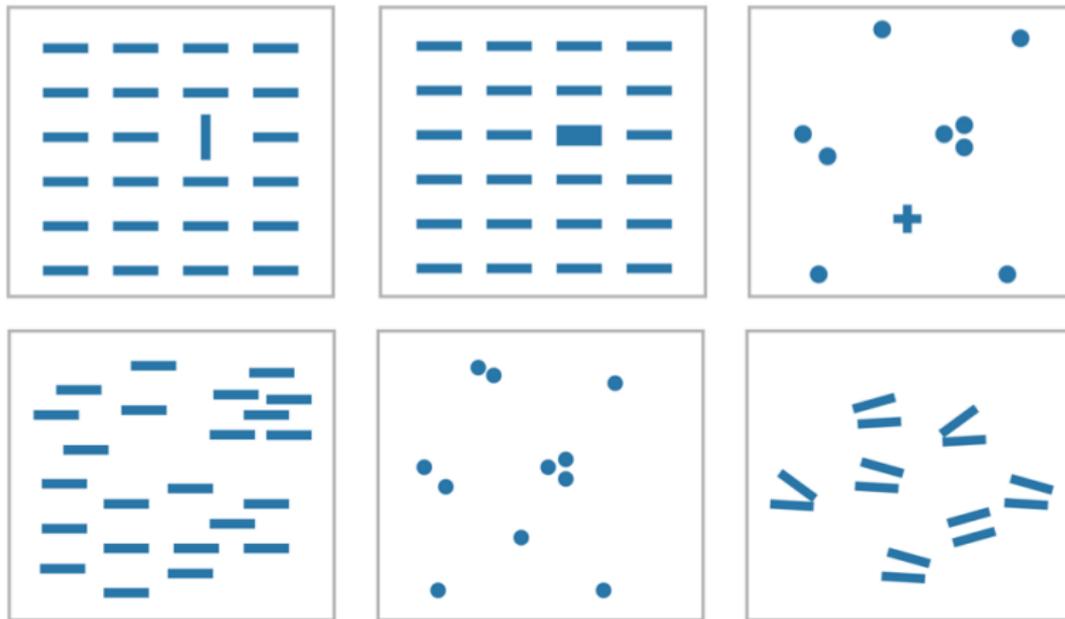


Major interference

Visual Popout (Preattentive Features) - I

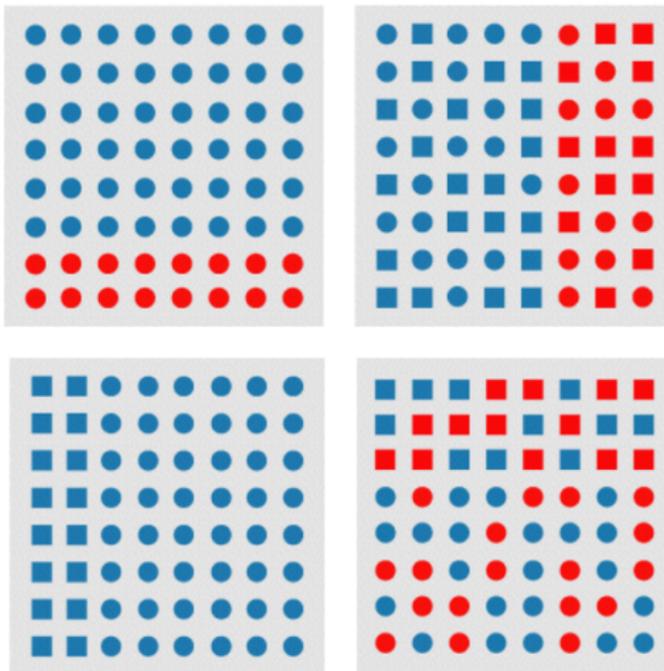


Visual Popout (Preattentive Features) - II

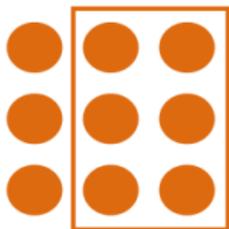


<http://www.csc.ncsu.edu/faculty/healey/PP>

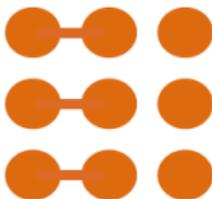
Feature Hierarchy



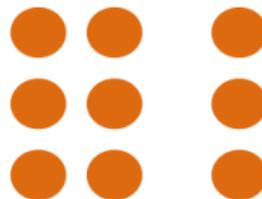
Grouping Principles



Containment



Connection



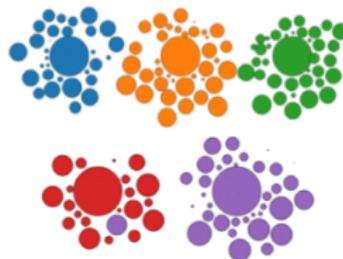
Proximity



Collins et al. 2009

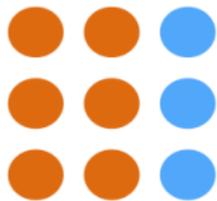


D3.js Example

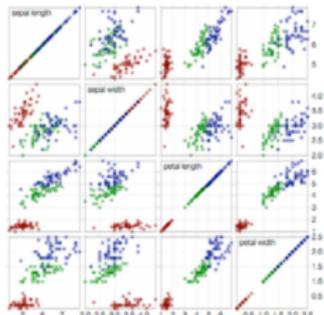


D3.js Example

Grouping Principles



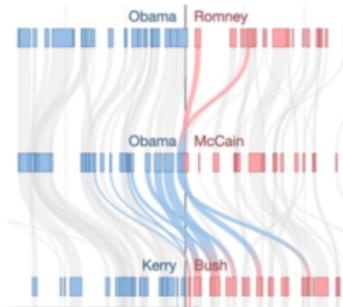
Similarity



D3.js Example



Continuity



NYT Swing States



Common Fate



Closure

Munzner Hierarchy

➔ Magnitude Channels: Ordered Attributes

Position on common scale 

Position on unaligned scale 

Length (1D size) 

Tilt/angle 

Area (2D size) 

Depth (3D position) 

Color luminance 

Color saturation 

Curvature 

Volume (3D size) 

Most

Effectiveness

Least

➔ Identity Channels: Categorical Attributes

Spatial region 

Color hue 

Motion 

Shape 

Preattentive Visual Properties (Healey 97)

| | |
|---------------------|---|
| length | Triesman & Gormican [1988] |
| width | Julesz [1985] |
| size | Triesman & Gelade [1980] |
| curvature | Triesman & Gormican [1988] |
| number | Julesz [1985]; Trick & Pylyshyn [1994] |
| terminators | Julesz & Bergen [1983] |
| intersection | Julesz & Bergen [1983] |
| closure | Enns [1986]; Triesman & Souther [1985] |
| color (hue) | Nagy & Sanchez [1990, 1992]; D'Zmura [1991] Kawai et al. [1995]; Bauer et al. [1996] |
| intensity | Beck et al. [1983]; Triesman & Gormican [1988] |
| flicker | Julesz [1971] |
| direction of motion | Nakayama & Silverman [1986]; Driver & McLeod [1992] |
| binocular luster | Wolfe & Franzel [1988] |
| stereoscopic depth | Nakayama & Silverman [1986] |
| 3-D depth cues | Enns [1990] |
| lighting direction | Enns [1990] |

Critiquing a Visualization

- 1 First, consider the purpose of the visualization and who the intended audience is.
- 2 Then, ascertain your initial reaction.
- 3 Then, examine the visualization in detail.
- 4 Then, answer questions like the following.

Over-Arching Questions

- ① Is the design visually appealing/aesthetically pleasing?
- ② Is it immediately understandable? If not, is it understandable after a short period of study?
- ③ Does it provide insight or understanding that was not obtainable with the original representation (text, table, etc)?
- ④ Does it provide insight or understanding better than some alternative visualization would? Or does it require excessive cognitive effort? What kind of visualization might have been better?

How Successful is the Visualization?

- 5 Does the visualization reveal trends, patterns, gaps, and/or outliers? Can the viewer make effective comparisons?
- 6 Does the visualization successfully highlight important information, while providing context for that information?
- 7 Does it distort the information? If it transforms it in some way, is this misleading or helpfully simplifying?
- 8 Does it omit important information?
- 9 Is it memorable?

Questions about the Visual Transformation

- 10 Does it use visual components properly?
 - Does it properly represent the data using lines, color, position, etc?
 - Does it transform nominal, ordinal, and quantitative information properly?
- 11 Does it use labels and legends appropriately?

Major Concepts:

- Visual Attributes
- Principles of effective visualization
- Visual encoding and perception

Slide Material References

- Slides from Harvard CS 109 (2013 and 2014)
- Slides by Cecilia Aragon